

Toys from the 1985 Sears Catalog!



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BEFORE YOUTH AND MEMORY PART WAYS, LET ME STARDAZE

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Super Heroes™ to the rescue!

1 thru 16. For ages 4 years and up.

1. The Hall of Justice™ playset... comes in three plastic sections that snap together. The center section has a play elevator; the front section houses a jail with a trap door and the third section hides a fold-out computer console plus "revitalization" chambers. Landing pad on roof. Carry handle. Super Powers™ sold separately. About 16x6x23½ in. long.

49 C 59942C—Shipping weight 5 pounds...\$27.99

2 thru 5. Super Powers™ in color-rich plastic stand 4½ inches tall.

2. 49 C 59627—Robin™

3. 49 C 59626—Batman®

4. 49 C 59628—Superman™

5. 49 C 59629—Wonder Woman®

Shpg. wt. 4 oz...\$4.99

6. The Supermobile® vehicle protects Superman™ from crippling Kryptonite. Front ram and wrist grips catch bad guys under its wings. Wt. 1 lb. 8 oz.

49 C 59941...\$10.99

7. Speed the Dynamic Duo™ to their batcave in this Batmobile®. Moveable play headlights, bat-aram and bat claws. 13 inches long.

49 C 59752—Shpg. wt. 2 lbs...\$17.99

8. Remote-control Action Heroes™ Transport has forward, reverse and climbing modes. Holds up to four, 4½-inch figures, sold separately. Requires 2 "C" batteries sold separately on page 459.

49 C 54135—Shpg. wt. 1 lb. 8 oz...\$12.99

9. Darkseid Destroyer™ vehicle has detachable battle stations, an "omega" beam and ferocious sound. Requires 2 "C" batteries sold sep. on page 459. Figure not included.

49 C 59625—Shpg. wt. 1 lb. 12 oz...\$29.99

10. Darkseid, the ultimate evil, has "omega" eyes that glow with terror! Powered raging motion.

49 C 59996—Shpg. wt. 3 oz...\$5.99

11. DeSaad, the villain with a big hate for do-gooders. Good Samaritans beware!

49 C 59632—Shpg. wt. 4 oz...\$4.99

12. The Penguin. Whenever our Super Heroes feel a cold wind, he's the number one suspect.

49 C 59630—Shpg. wt. 4 oz...\$4.99

13. The Joker. The classic villain who loves playing jokes to keep the good guys in danger.

49 C 59631—Shpg. wt. 4 oz...\$4.99

14. Kalibak is brawny and brutal—and in his Boulder Bomber vehicle (sold below) he's twice as awesome!

49 C 59633—Shpg. wt. 5 oz...\$4.99

15. Boulder Bomber™ vehicle with grinding teeth catapults the boulder and comes with 2 spears.

Figure not included. Wt. 1 lb.

49 C 59949...\$13.99

16. Super Powers™ vehicle has a motorized roaring sound and 2 movable machine guns. Steering wheel flips to right or left side. Figures not included. For 3 years and up. Wt. 12 oz.

49 C 59399...\$3.99



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New at Sears! Inspector Gadget™

This action figure can extend his neck, arms and legs just like on television (with a little help from you). Push a button and his right hand pops out. Push another button and the spring loaded legs extend. Real trench coat and all accessories pictured included. For ages 5 years and up.

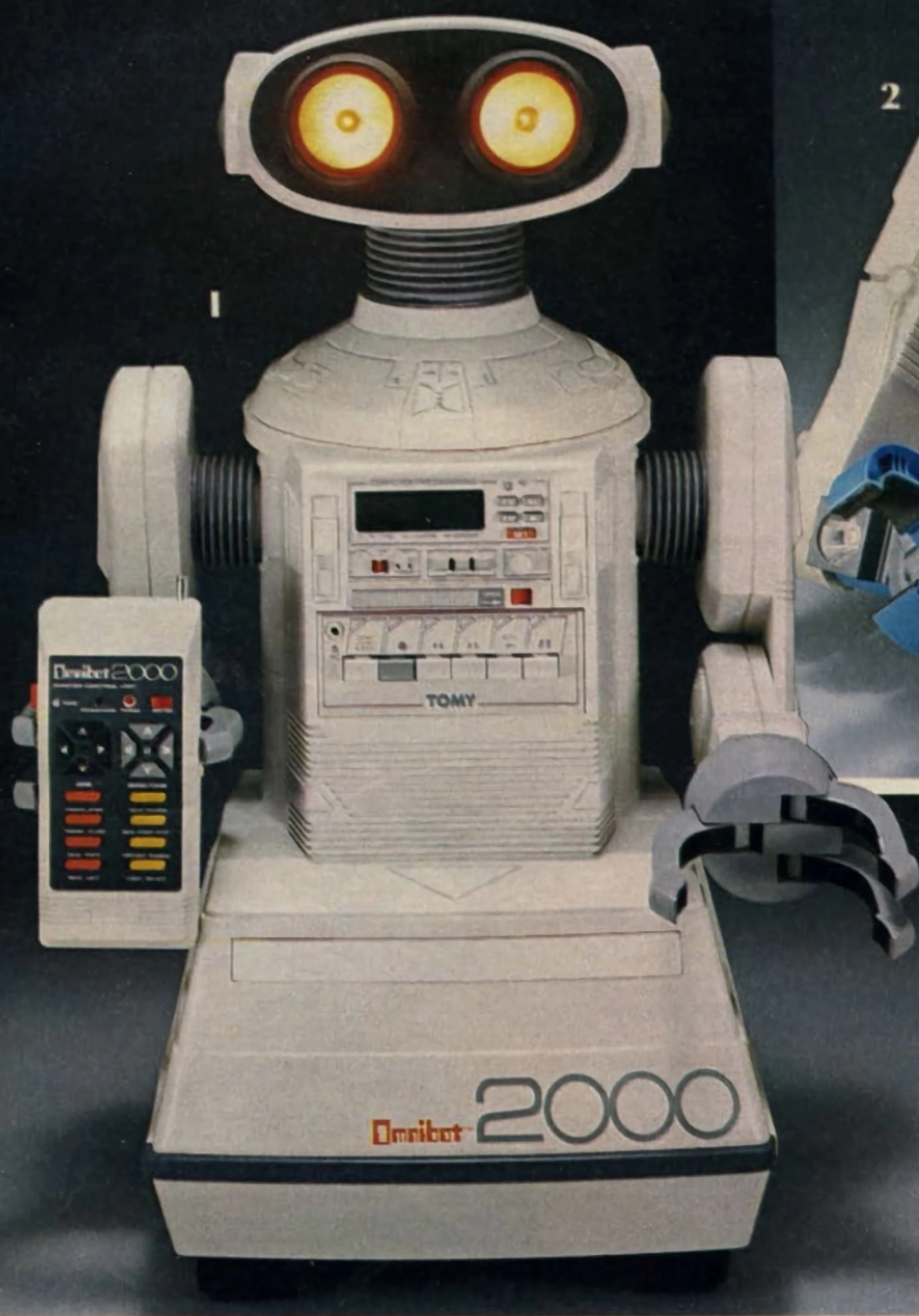
49 C 59645—Shpg. wt. 2 oz...\$14.99





et us entertain you

The traveling band of 'bots from the 21st century are ready to fill your Christmas with fun!



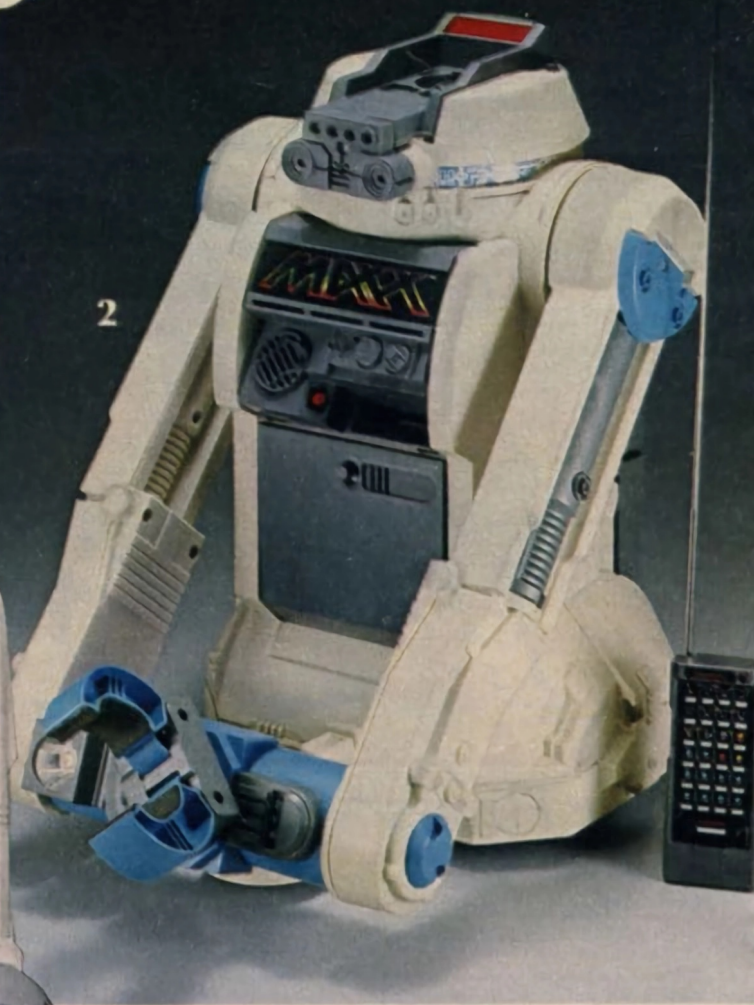
1. Omni 2000 can bring you things, pour and serve drinks or serve hors d'oeuvres on his tray. Moving head and flashing eyes add "life." 7 day/24 hour programmable timer/tape memory. Rechargeable 6-volt battery and recharging unit included. 26 inches tall. Warranted*. Wt. 26 lbs. 49 C 54585C...\$449.99

2. Maxx Steele is the ULTIMATE in robots. Guide him to bring you a snack, play music, wake you up or play computer games. His 140-word vocabulary makes him quite a conversationalist. He lets you know when he's shutting down to conserve energy and he asks you for a recharge when his battery (included) runs down. Charger included. 24 inches high. Warranted*. See "N" note on page 335. For 8 years and up. 49 C 54581N—Wt. 34 lbs...\$499.99

3. Omnibot moves forward and backward, turns right and left, has a manual grasping hand and carries objects on his detachable tray. 7 day/24 hour, timer/tape memory. His eyes light when he talks, he stands 18 in. tall. Built-in rechargeable battery and recharging unit incl. Requires 2 "AA" batteries sold sep. on page 459. Imported. Warranted*. For 11 years and up. Shpg. wt. 10 lbs. 49 C 54582...\$229.99

4. Chatbot records and delivers 30 seconds of messages and brings back an answer... all with remote control. 8 1/4 in. high. Requires two 9-volt and two "C" batteries sold sep. on page 459. Warranted*. For 6 years and up. 49 C 54715—Wt. 3 lbs...\$59.99

*Warranted by manufacturer. Write for free copy, see page 335.



5. Verbot is the remote control, voice activated robot. Through his wireless remote microphone you can order him to move forward and backward, turn right or left and pick up lightweight things. You can even tell him when to smile! 9-inch high Verbot requires one 9-volt and two "C" and 4 "AA" batteries sold separately on page 459. Imported. Warranted.*

For ages 7 years and up.

49 C 54574—Shpg. wt. 3 lbs. 3 oz. . . \$49.99

6. Spotbot is the pet of the future. He bumps into objects and runs away yelping. He even chases his tail. 4¾ inches high. Requires 1 "AA" battery sold separately on page 459. For ages 4 years and up.

49 C 54711—Shpg. wt. 11 oz. . . \$9.99

7. Hootbot is the owl of the future. He happily sits on his perch (included) with flashing eyes, flapping wings and tapping feet. On the ground, he just waddles away. 7½ in. high including perch. Requires 1 "AA" battery sold separately on page 459. For ages 4 years and up.

49 C 54713—Shpg. wt. 11 oz. . . \$14.99

8. Dingbot is lost—all the time. When he bumps into things he changes direction. Then he'll stop to think and squeals because he can't remember where he was going. Confused? He is too! 4 in. high. Requires 1 "AA" battery sold separately on page 459. For ages 4 years and up.

49 C 54596—Shpg. wt. 1 lb. 12 oz. . . \$9.99

9. Flipbot is the gymnast of the 'bots. He walks into objects and does a backflip. 6½ in. high. Requires 1 "AA" battery sold separately on page 459.

For ages 4 years and up.

49 C 54710—Shpg. wt. 8 oz. . . \$9.99

10. Speak into Talkabot's™ wireless controller and he transmits your voice. He walks at your command through the remote unit. 7 in. high. Requires two 9-volt and four "AA" batteries sold separately on page 459. For ages 5 years and up.

49 C 54572—Shpg. wt. 1 lb. 8 oz. . . \$24.99

11 and 12. Robotix™ sets let you design the motorized space creature or building you desire. Module building system has interchangeable, snap-together pieces. For ages 7 to 14 years.

11. The TYRANNIX Night Attacker™ has a one-switch "droid" power unit. Hide the unit by building it into the machine or keep it separate. Requires 2 "AA" batteries sold separately on page 459.

49 C 54712—Shpg. wt. 3 lbs. . . \$39.99

12. The ARGUS Leader™ is the largest of the motorized building systems.

It has four motors and a five-switch master console. Requires four "D" batteries, sold sep. on page 459.

49 C 54570C—Shpg. wt. 5 lbs. . . \$64.99

13 and 14. Robo Strux™ lets you build your own fully motorized monster. For ages 6 years and up.

13. Radox™ is the winged terror of the sky. His wings flap, tail sways and his ferocious mouth opens for the kill! 10½-in. high. Requires two "AA" batteries sold separately on page 459.

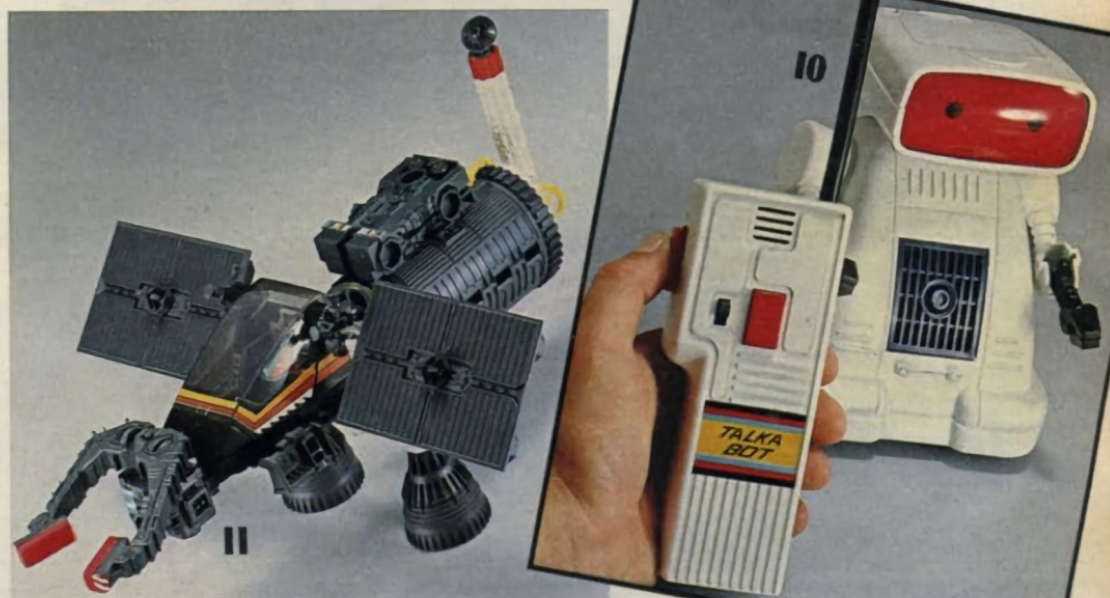
49 C 54612—Shpg. wt. 2 lbs. . . \$19.99

14. Terorx™ is the most ferocious of the Robo Strux™. His eyes and mouth glow an eerie red, while his arms and jaws rage in motion. 11-in. high. Requires two "C" and two "AA" batteries sold separately on page 459.

49 C 54610—Shpg. wt. 2 lbs. . . \$24.99

*Warranted by manufacturer.

Write for free copy, see page 335.





ore than meets the eye...



The enemy GoBots of Gobotron have decided they want a planet of their own. Guess what planet they're after?

1. With GoBot enemy headquarters on earth, the friendly GoBots job to stop them is even harder. Motion detector sounds alarm whenever friendly GoBots attempt entry while the trap door drops unsuspecting "friendlies" into the Ion Vapor Chamber. High-Impact Plastic. About 17-in. high. Requires four "AA" batteries sold separately on page 459. For ages 5 years old and up. 49 C 59751—Shpg. wt. 2 lbs. 6 oz. . . \$24.99

2 thru 7. Enemy GoBots in die-cast metal. Twist and turn the robots to form cars, planes, even motorcycles. Each stands about 5 inches. Forages 5 years and up.

2. The Enemy robot monster Zed. When his evilness gets out of hand, deactivate him by putting the Laser Lance (included) in his vulnerable spot. Requires 3 "C" batteries sold sep. on page 459. 49 C 59789—Shpg. wt. 1 lb. 4 oz. . . \$16.99

3. "Scales" pops up for a surprise attack. Watch out for his teeth! 49 C 59658—Shpg. wt. 11 oz. . . \$8.99

4. Watch out for Psycho! The demented enemy robot means business. 49 C 59782—Shpg. wt. 9 oz. . . \$8.99

5. CyKill, the fierce leader of the enemy GoBots glides around in his motorcycle form, collecting data for his takeover of earth. 49 C 59667—Shpg. wt. 9 oz. . . \$8.99

6. Warpath helps the evil leader CyKill undermine the friendly GoBots from the air. 49 C 59669—Shpg. wt. 9 oz. . . \$8.99

7. Robot carrying case holds 8 GoBots™ or Transformers™ (Transformers™ sold on pgs. 438 and 439). Plastic with vinyl cover. Figures not included. 9½x15¼x6-inches deep. For 4 years and up. 49 C 59655—Shpg. wt. 2 lbs. 8 oz. . . \$6.99



Toys'n Kids:

Early school-age children enjoy stimulated games of "make-believe" and playacting. Action figures offer a degree of realism that is very appealing as children develop their imaginative worlds. See more about Toys 'n Kids, following the index of this catalog.

But with the friendly GoBots and you on earth, it will never happen.

8 thru 13. Friendly GoBots™... made of die-cast metal. For ages 5 years and up.

Item	Catalog No.	Shpg. wt.	Price
8. Leader 1 ...	49 C 59664	9 oz.	\$8.99
9. Spay-C ...	49 C 59676	9 oz.	8.99
10. Zeemon ...	49 C 59776	9 oz.	8.99

11. The "Puzzler" set turns into 6 separate GoBots when you maneuver the parts.

—that's six times the fun with one toy!
49 C 59681—Shpg. wt. 1 lb. 5 oz. ... \$26.99

12. Friendly Power Warrior set fuses the power of 4 connecting power suits and the power suit spaceship into one awesome Power Warrior. Holds five GoBots (not incl.).
49 C 59698—Shpg. wt. 12 oz. ... \$29.99

13. The Command Center is home base for the friendly GoBots. It has battle alarm, working elevator, revolving head with LCD eyes and enemy GoBot detectors. Doubles as a storage case for up to 12 GoBots (not included). Requires one 9-volt battery sold on page 459.
49 C 59796—Shpg. wt. 2 lbs. 9 oz. ... \$22.99

14 and 15. The GoBot cap pistol and GoBot hot chamber rifle let you see caps firing and you hear a loud BANG! Uses 8-shot ring caps or 16-shot, flip-fire caps (not included). For ages 8 years and up. Use with adult supervision.

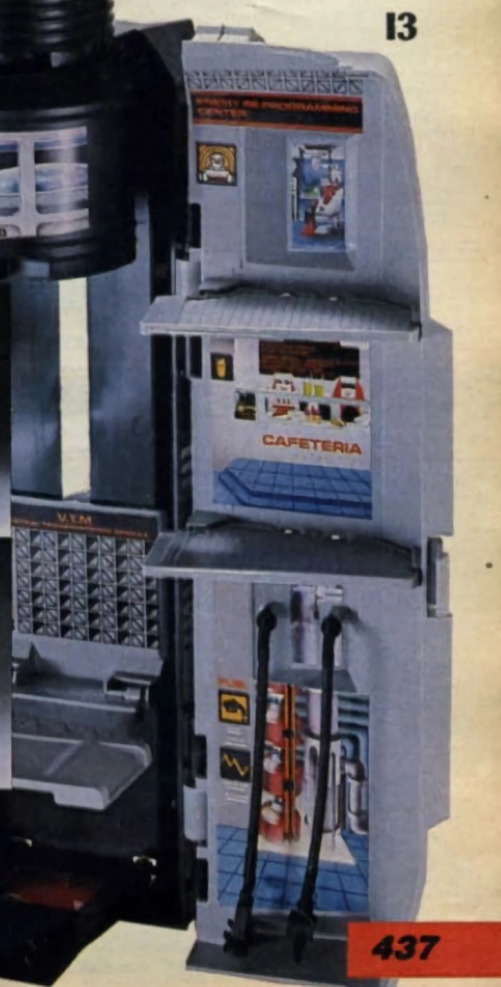
14. The GoBot pistol changes from a robot to a toy gun.
49 C 59652—Shpg. wt. 8 oz. ... \$4.99

15. GoBot rifle with "robo-scope" becomes a magnifying scope and flashlight. Requires 2 "AA" batteries sold sep. on page 459.
49 C 59767—Shpg. wt. 1 lb. 12 oz. ... \$19.99

16. The GoBot water-pistol goes from a robot to an 8-shot water gun. Transparent water chamber lets you see "ammo" supply. For 5 years and up.
49 C 59654—Shpg. wt. 10 oz. ... \$3.99

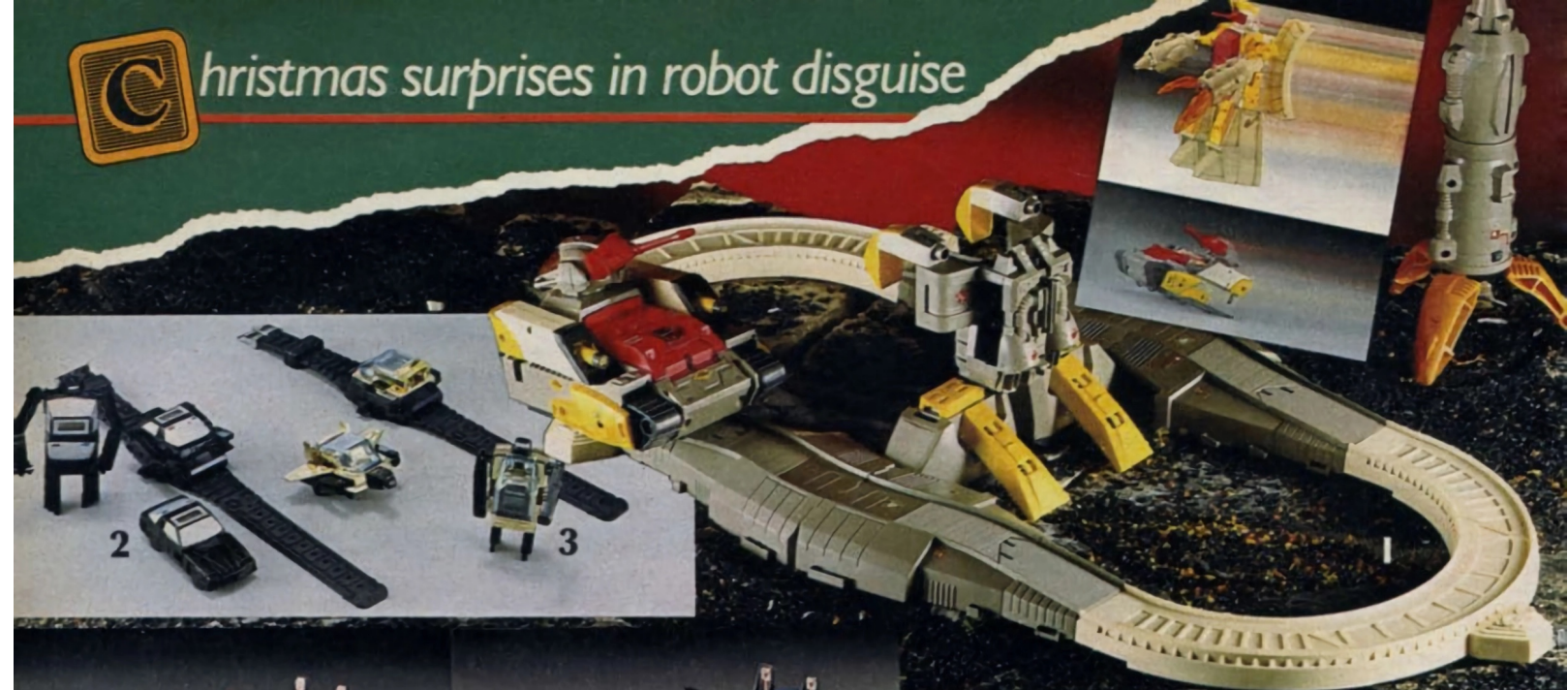
17. GoBot binoculars change from a robot to real binoculars. For ages 3 years and up.
49 C 59799—Shpg. wt. 10 oz. ... \$4.99

18. The GoBot Staks™ transport changes from robot to cab truck. Carries 6 GoBots in vehicle form (GoBots not incl.). For 5 years and up.
49 C 59684—Shpg. wt. 1 lb. 12 oz. ... \$15.99





Christmas surprises in robot disguise



THE TRANSFORMERS

MORE THAN MEETS THE EYE!

1 thru 21. Toys are made of die-cast metal and plastic.

1. Autobot Defense Base® features Omega Supreme®. He walks to you with bobbing head and flashing lights in his robot form. Change him into a tank and he zips around the track (included). Requires 2 "AA" batteries, sold separately on page 459. For 7 years and up. Shpg. wt. 5 lbs.
49 C 59692...\$39.99

2 thru 5. Transformers® from the good guys (Autobots) and the bad (Decepticons). Each has a double identity... changes from watch to robot, or from robot to plane. For 6 years and up.

Item	Catalog No.	Shpg. wt.	Price
2. Autoceptor® watch.....	49 C 59994	6 oz.	\$14.99
3. Deceptor® watch.....	49 C 59992	6 oz.	14.99
4. Decepticon plane Thrust®.....	49 C 59920	7 oz.	12.99
5. Decepticon Dirge®.....	49 C 59917	7 oz.	12.99

6 thru 8. Prehistoric Dinobots®. For 6 years and up.

Item	Catalog No.	Shpg. wt.	Price
6. Grimlock®.....	49 C 59683	8 oz.	\$12.99
7. Slag®.....	49 C 59686	8 oz.	12.99
8. Swoop®.....	49 C 59688	8 oz.	12.99

9 thru 12. More Transformers®. For 5 years and up.

Item	Catalog No.	Shpg. wt.	Price
9. Autobot radio communicator®.....	49 C 59753	14 oz.	\$19.99
10. Decepticon radio communicator®.....	49 C 59953	8 oz.	16.99
11. Autobot Corvette Tracks®.....	49 C 59766	6 oz.	9.99
12. Autobot Inferno®.....	49 C 59768	6 oz.	9.99

13. Optimus Prime®, the Autobot Leader. The trailer opens to the Autobot Command Center and the cab transforms into the Autobot leader. For 5 years and up. Wt. 1 lb. 4 oz.
49 C 59955...\$23.99

14 and 15. Enjoy three times the fun with genuine triple-changing Transformers®. For 7 years and up.

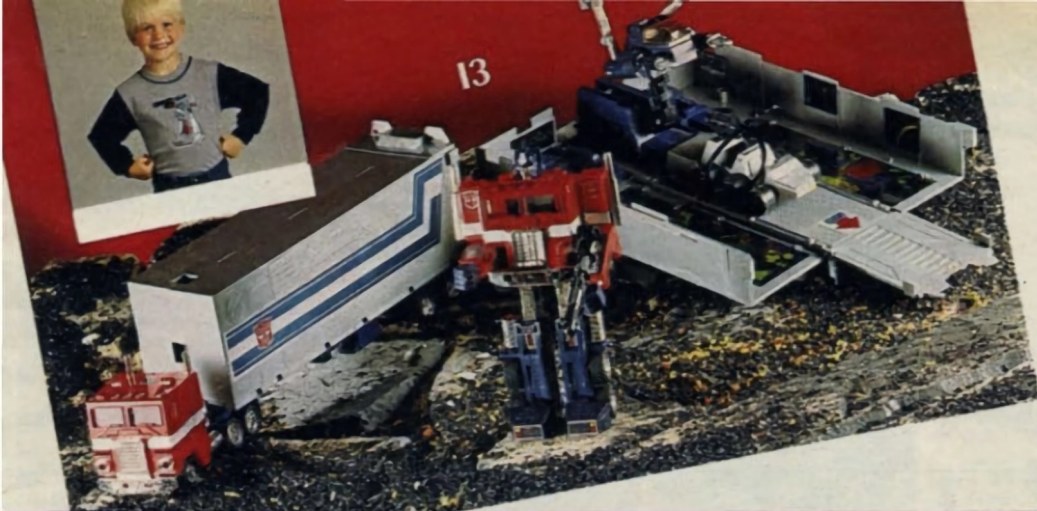
14. 49 C 59691—Blitzwing®. Shpg. wt. 6 oz....\$11.99
15. 49 C 59694—Astrotrain®. Shpg. wt. 6 oz....\$11.99

16. The Insecticon® 3-pack. Each insect transforms to a robot. For ages 6 years and up. Wt. 8 oz.
49 C 59798...\$13.99

17 thru 21. Transformers®. (17) and (19) for ages 7 years and up. (18), (20) and (21) for ages 6 years and up.

Item	Catalog No.	Shpg. wt.	Price
17. Air Guardian®.....	49 C 59663	2 lbs.	\$31.99
18. Autobot Microscope®.....	49 C 59697	9 oz.	13.99
19. Hoist®.....	49 C 59590	6 oz.	9.99
20. Devastator®.....	49 C 59790	1 lb. 10 oz.	34.99
21. Red Alert®.....	49 C 59592	6 oz.	9.99

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22 thru 24. *Kronoforms™*... from the land of the Originators and evil Terminators. Die-cast metal and plastic parts, intricately designed. Each is approximately 8 to 8½ inches high in robot form.

22. Triple-changer Wargon forms 3 insect attack robots. For 5 years and up.
49 C 59612—Wt. 1 lb. 4 oz...\$19.99

23. Triple-changer Attakon robot changes to a jet and lunar scavenger. For 6 years and up.
49 C 59614—Wt. 1 lb. 8 oz...\$16.99

24. The Multiforce Robot can become 14 battle vehicles. With stainless-steel wheels. For 6 years and up.
49 C 59610—Shpg. wt. 15 oz...\$14.99

25. The Machine Dolphin transforms from robot, to race car, to spaceship. 4¾-inch, plastic action figure included. Die-cast metal and plastic. About 9 in. high. For 8 years and up.
49 C 59617—Wt. 1 lb. 3 oz...\$39.99

26. "ABEGA" converts into 3 highly detailed supersonic jets or 3 robots. Their names are Alpha, Beta and Gamma. Die-cast metal and plastic. About 7-in. long. For 8 years and up.
49 C 59616—Wt. 1 lb. 13 oz...\$39.99



1. **Voltron** in super tough plastic comes apart to form five fighting lions (2). For 3 years and up. 14 in. high. 49 C 59550—Shpg. wt. 2 lbs. ...\$34.99

2. **Voltron Force plastic lions** each hold 1 figure (5). 7 to 9 in. long. 3 yrs. and up. Wt. 10 oz.
49C59587—Yellow...\$7.99 49C59584—Red...\$7.99
49C59585—Blue...\$7.99 49C59586—Green...\$7.99
49C59583—Black. Wt. 1 lb. 4 oz. ...\$9.99

3. **Castle-of-lions playset** is 19 inches high. Opens to 29 inches. Plastic. For ages 3 years and up. 49 C 59553—Shpg. wt. 11 lbs. ...\$49.99

4. **The Villains**... Zarkon, Haggar, Prince Lotar, Doom Commander and Skull Scavenger. 4 in. high. Plastic. For 3 yrs. and up. 49 C 59553—Shpg. wt. 1 lb. ...\$15.99

5. **Voltron Force**. Each fits into the lions (2). 4½ in. high. Plastic. For 3 years and up. 49 C 59552—Shpg. wt. 1 lb. ...\$15.99

6. **Skull Tank** with extending neck and snapping jaws. Plastic. 12 in. long. For ages 3 years and up. 49 C 59559—Shpg. wt. 2 lbs. 2 oz. ...\$19.99

7. **Our giant remote-controlled Voltron lion is 26-inches high!** Walks forward or backward at your command. Requires two "C" batteries sold sep. on page 459. For 4 years and up. 49 C 59591C—Shpg. wt. 5 lbs. 7 oz. ...\$39.99

8. **The Voltron III Deluxe Lion set** is comprised of the 5 articulated lions (9 thru 11). Tough, die-cast metal and plastic. 15 inches high. For 5 years and up. 49 C 59620—Shpg. wt. 4 lbs. 5 oz. ...\$66.99

9 thru 11. **The Voltron III Lion Force**. Die-cast metal and plastic. For 5 years and up.

Item	Catalog No.	Wt.	Price
9. Black	49 C 59595	12 oz.	\$22.99
10. Blue and Red Set	49 C 59596	12 oz.	22.99
11. Yellow and Green Set	49 C 59597	12 oz.	22.99

12. **The Voltron I Warrior** changes into 15 smaller fighting vehicles or into (13 thru 15). Metal and plastic. For 5 years and up. 49 C 59598—Shpg. wt. 3 lbs. 9 oz. ...\$66.99

13 thru 15. **Voltron Warrior vehicles**. Each metal and plastic toy changes into 5 smaller ones. For 5 years and up.

Item	Catalog No.	Wt.	Price
13. Air warrior Set	49 C 59578	12 oz.	\$22.99
14. Space warrior Set	49 C 59579	12 oz.	22.99
15. Land warrior Set	49 C 59580	12 oz.	22.99



SECTAURS

WARRIORS OF SYMBION

A thru K. Far across the galaxy, orbits Symbion, home of the Sectaurs. There, insect and man fight side by side . . . thinking and feeling alike. Now, you can experience this strange world, with the Hyve and its inhabitants. For ages 5 years and up.

A. The Hyve houses wisdom and mysteries from a civilization gone. The citadel of ancients comes with two attached puppet monsters that you bring to life with your hand. Landing pad for flyers, a trap door, swinging wrecking ball and a rotating machine gun make this place quite ominous, indeed. Molded plastic. 34 inches high. 49 C 59959L—Shpg. wt. 6 lbs. . . \$47.99

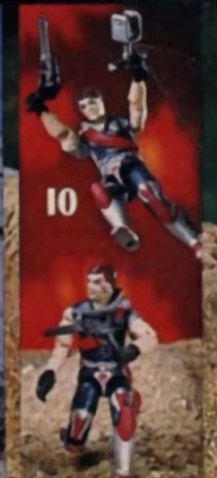
B thru K. Get these pairs of 8-in. warriors and their insect sidekicks to defend the Hyve. Insects with (B thru E) are hand puppets . . . so you can make flyers' wings flap in the air and crawlers' legs move.

Description	Cat. No.	Wt.	Price
B. Prince Dargon/Dragonflyer.	49 C 59935	2 lbs. 4 oz.	\$22.99
C. General Spidrax/Spiderflyer	49 C 59946	2 lbs. 4 oz.	22.99
E. Skulk/Trancula	49 C 59925	2 lbs. 4 oz.	17.99
D. Pinsor/Battle Beetle	49 C 59927	2 lbs. 4 oz.	17.99
F. Zak/Bitaur	49 C 59570	9 oz.	7.99
G. Prince Dargon/Parafly	49 C 59571	9 oz.	7.99
H. Mantor/Raplor	49 C 59572	9 oz.	7.99
J. Skito/Toxicid	49 C 59573	9 oz.	7.99
K. Commander Waspax and Wingid	49 C 59574	9 oz.	7.99

Order early . . .
avoid disappointment

Ready for action!

7 1/2-ft. Aircraft carrier,
the ultimate G.I. Joe creation!





5 thru 10. Plastic. For ages 5 and up.

5. The Battle Platform is the new sea/land base that helps G.I. Joe fight off COBRA forces. Features radar screen, command center and adjustable legs. 21x16 $\frac{3}{4}$ x9 $\frac{1}{2}$ inches high. 49 C 59400—Shpg. wt. 2 lbs. . . **\$16.99**

6. 6-pack of COBRA action figures. 3 $\frac{3}{4}$ in. h. 49 C 59332—Shpg. wt. 10 oz. . . **\$19.99**

7. Nothing can stop the A.W.E. Striker! This all-weather and environment vehicle has 4-wheel drive for tough terrain. Figure included. 7 $\frac{1}{4}$ x4 $\frac{1}{4}$ x7 $\frac{3}{4}$ inches high. 49 C 59340—Shpg. wt. 1 lb. . . **\$9.99**

8. 2-speed MBT tank rattles COBRA troopers. Hard-hitting armored weapon. Figure included. 16x6x5 $\frac{1}{2}$ inches high. 49 C 59420—Shpg. wt. 3 lbs. . . **\$22.99**

9. The Snow Cat braves the arctic to expose COBRA strongholds! Includes driver and heat-seeking torpedoes. Holds up to 10 figures. 9 $\frac{1}{2}$ x5 $\frac{1}{2}$ x5 $\frac{1}{2}$ inches high. 49 C 59395—Shpg. wt. 1 lb. . . **\$9.99**

10. The Crimson Twins are double trouble! The leaders of the Crimson Guard, the twins are mirror images of each other and are G.I. Joe's most feared adversaries. 3 $\frac{3}{4}$ in. high. 49 C 59370—Shpg. wt. 4 oz. . . **\$5.99**

11 and 12. Sears Exclusives! Crimson Guard H.I.S.S. and Crimson Guard Tank threaten G.I. Joe! For ages 5 and up. Plastic.

11. H.I.S.S. is a high-speed vehicle that pulls missiles into position for attacks. 14x4 $\frac{1}{4}$ x7 $\frac{1}{2}$ inches high. 49 C 59440—Shpg. wt. 1 lb. 13 oz. . . **\$9.99**

12. This motorized battle tank is made especially for the Crimson Guard. Turret swivels 360°. Req. 2 "D" batt. sold sep. on p. 459. 12 $\frac{1}{2}$ x5 $\frac{3}{4}$ x4 $\frac{1}{4}$ in. high. 49 C 59435—Shpg. wt. 2 lbs. 11 oz. . . **\$19.99**

13. Hovercraft, almost 1 $\frac{1}{2}$ ft. long, holds up to 6 figures. One figure included. Plastic. 19 $\frac{1}{2}$ x12x7 $\frac{1}{2}$ inches high. 49 C 59363—Shpg. wt. 2 lbs. 8 oz. . . **\$24.99**

14. The Hydrofoil can carry COBRA into sea battles at super-high speeds. Figure included. Carries up to 9 figures. Plastic. 22x7 $\frac{1}{2}$ x9 inches high. 49 C 59415—Shpg. wt. 3 lbs. 4 oz. . . **\$18.99**

15. The Bridgelayer carries folding bridge for all G.I. Joe-sized vehicles. Figure included. Plastic. 10x5 $\frac{3}{4}$ x6 $\frac{1}{2}$ inches high. 49 C 59361—Shpg. wt. 3 lbs. . . **\$14.99**

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1 thru 4. G.I. Joe is back! Plastic. For ages 5 and up.

1. New at Sears! The G.I. Joe aircraft carrier is over 7 $\frac{1}{2}$ -ft. long! Comes with Fuel Trailer, Towing Vehicle, Arrestor Cable and Hook (see inset), deck elevator, radar, electronic sound system and much more! Comes apart easily for storage. 90x30x36 in. high. See "N" note, page 335. Partly assembled. 49 C 59405N—Shpg. wt. 38 lbs. . . **\$109.99**

2. The Cobra Rattler ground-attack jet bites the enemy! Removable rockets and cannons. Figure included. 17x17 $\frac{1}{2}$ x4 $\frac{1}{2}$ inches high. 49 C 59359—Shpg. wt. 3 lbs. . . **\$13.99**

3. Off we go with the Skystriker XP-14F. Features removable missiles and ejection seats with working parachutes. Figure included. 23x18 $\frac{3}{4}$ x6 $\frac{1}{2}$ inches high. 49 C 59316—Shpg. wt. 2 lbs. 8 oz. . . **\$22.99**

4. 6-pack of G.I. Joe action figures. 3 $\frac{3}{4}$ inches high. 49 C 59330—Shpg. wt. 10 oz. . . **\$19.99**
Order G.I. Joe fleece sets on page 192



16. Remote-controlled helicopter. Plastic. Holds 2 action figures in snap-open cockpit. Requires 2 "C" batteries sold separately on page 459. For ages 5 and up. 49 C 54140—Shpg. wt. 1 lb. 12 oz. . . **\$9.99**

17. 2-speed Jeep® CJ military command vehicle. Plastic. Requires 2 "AA" and two 9-volt batteries sold separately on page 459. For ages 8 and up. Was \$19.99 in 1984 Christmas Book, page 573. 49 C 54121—Shpg. wt. 1 lb. 2 oz. . . **\$14.99**

18. Remote-controlled tank with rotating turret carries 3 $\frac{3}{4}$ in. action figure, not included. Plastic. Imported. Requires 3 "C" batteries sold separately on page 459. For ages 3 and up. Was \$9.99 in 1984 Christmas Book, p. 557. 49 C 54108—Shpg. wt. 2 lbs. . . **\$7.99**

19. Vinyl footlocker-carrying case stores up to 18 figures. 49 C 59325—Shpg. wt. 1 lb. 12 oz. . . **\$6.99**

20. The Big Foot vehicle has 8-wheel drive. Plastic. Imported. Holds 3 action figures. Requires 2 "C" batteries sold sep. on p. 459. For ages 3 and up. Was \$6.99 in 1984 Christmas Book, p. 573. 49 C 59324—Shpg. wt. 1 lb. 12 oz. . . **\$4.99**



ut of this world!





1 thru 17. *Masters of the Universe®* playsets and figures. All are for ages 5 and up.

1. The mighty Castle Grayskull® features plastic "jaw bridge", trap door, elevator and weapons. Unassembled. 18 inches high. Figures not included. Warranted by Mattel.*
49 C 59557C—Shpg. wt. 6 lbs. ... **\$29.99**

2 thru 8. Plastic action figures. All are 5½ inches high, except (4) which is 3½ inches high. Imported. Comic book included.

Item, Description	Catalog Number
2. Roboto™ includes 3 weapons.....	49 C 59822
3. Orko™ comes with magic trick.....	49 C 59829
4. Moss-man™ with pine scented "fur".....	49 C 59803
5. Sy-klone™ with fist-flinging tornado arm.....	49 C 59809
6. Spikor™ with telescopic arm.....	49 C 59824
7. Stinkor™ includes a gas mask.....	49 C 59832
8. Two-bad™ is double danger.....	49 C 59837

Shpg. wt. each 6 oz. ... Price each **\$5.49**

9. A slithering battle rages at Snake Mountain®. Features bridge and escape tunnel. Folds in half for easy carrying. Unassembled. Requires 9-volt battery sold separately on page 459. Figures not included. 18 inches high. Warranted by Mattel.* \$40.99 after rebate from Mattel, see page 459 for details.
49 C 59849C—Shpg. wt. 5 lbs. ... Full price **\$44.99**

10 thru 12. Plastic action figures. (10) is 5¼ in. high; (11) and (12) are 5½ in. high. Comic book included.

Item, Description	Catalog Number	Shpg. wt. lbs. oz.	Price
10. Stridor™ war-horse incl. 3 guns.....	49C59820	1 8	\$8.99
11. Battle Armor™ He-man®.....	49C59807	6	4.49
12. Battle Armor™ Skeletor®.....	49C59811	6	4.49

13. The plastic claw of Spydor™ grips and carries figures. Unassembled. 8½ inches high. Requires 2 "C" batteries sold separately on page 459. Figure not included. Warranted by Mattel.* \$22.99 after rebate from Mattel, see page 459 for details.
49 C 59888—Shpg. wt. 2 lbs. ... Full price **\$24.99**

14. Trundaxx™ is the awesome remote-controlled vehicle that moves forward and reverse. Features working headlights and gun-design controller and can be used with all fantasy figures up to 6 inches high. Plastic and metal. Figure not included. Requires 2 "C" batteries. For ages 3 and up.
49 C 54505—Shpg. wt. 2 lbs. 8 oz. ... **\$11.99**

15 thru 17. *Masters of the Universe®* vehicles. Plastic. Figures not included.

15. Knight Stalker™, the evil armored war-horse comes partly assembled. 5¼ inches high.
49 C 59877—Shpg. wt. 12 oz. ... **\$8.99**

16. Dragon Walker™, the self-powered heroic vehicle. Requires 2 "C" batteries sold separately on page 459. 6¼ inches high. Warranted by Mattel.*
49 C 59816—Shpg. wt. 1 lb. 10 oz. ... **\$19.99**

17. Bashasaurus® with moving "basher ball". 5¼ inches high. Warranted by Mattel.*
49 C 59898—Shpg. wt. 2 lbs. ... **\$13.99**

18. Enter the Fright Zone™. The stronghold of the Evil Horde™ features tree branches that "grab" figures, a rock monster and the horrible Horde Beast. Unassembled. Figures not included. 11½ inches high. Warranted by Mattel.* For ages 5 and up.
49 C 59857—Shpg. wt. 3 lbs. ... **\$28.99**

19 thru 25. Plastic action figures. All are 6 inches high, except (22) and (23) which are 5½ inches high. For ages 5 and up. Imported. Shpg. wt. 6 oz.

Item, Description	Catalog No.	Price
19. Hordak™, Leader of the Evil Horde ..	49 C 59856	\$5.49
20. The evil Leech™.....	49 C 59859	5.49
21. Grizzlor™, the hairy beast	49 C 59867	5.49
22. Dragon Blaster™ Skeletor®.....	49 C 59846	6.99
23. Thunder-punch™ He-man®	49 C 59844	6.99
24. Modulok™ with interchangeable body parts	49 C 59896	7.99
25. Mantenna™ with pop-up eyes	49 C 59862	5.49

26. Just when you thought it was safe on the beach... along comes the Land Shark™! It's the new evil battle vehicle. Figure not included. 11½ inches long. Plastic.
49 C 59834—Shpg. wt. 1 lb. 8 oz. ... **\$11.99**
*Write for free copy, see page 335

27. Deluxe vinyl carrying case is the best way to carry Masters of the Universe® or other fantasy figures. Holds up to twelve 5½-inch figures.
49 C 59748—Shpg. wt. 2 lbs. 4 oz. ... **\$6.99**

28. Take the Hot Wheels® Snake Mountain™ Challenge! Includes 4-speed booster, 20-inch tunnel, track, jump panels and Snake Buster™ vehicle. Plastic. For use with most vehicles. For ages 3 years and up. Unassembled.
49 C 57540—Shpg. wt. 1 lb. 11 oz. ... **\$9.99**



29 thru 31. Discover Eternia with Masters of the Universe® adventure books. 8x10-inch hardbacks with 48 fully illustrated pages. For ages 5 to 8 years. \$1 rebate from Mattel when you buy any 2! Price for 2 is \$10.98 after rebate. See page 459 for details.

Item	Catalog No.
29. "I have the Power"	49 C 15001
30. "He-man® Smells Trouble"	49 C 15002
31. "The Horde"™	49 C 15003

Shpg. wt. 12 oz. ... Full price each **\$5.99**

WHEELED WARRIORS



RETURN OF THE
JEDI

Save 20%
to 50%
on all items (1 thru 7)

1 thru 7. Star Wars: "Return of the Jedi"® durable plastic toys... rich with action and fun!
For ages 4 and up. Reduced from 1984 Christmas Book, page 575.

Item, Description	Catalog Number	Shpg. wt.		Was	Price
		lbs.	oz.		
1. Jabba the Hutt™ with movable head, tail and arms.	49 C 59038	3	...	\$14.99	\$9.99
2. A Sears exclusive! Jabba Dungeon™ playset. Partly assembled. Figures included. 17x11½x13¼ inches high.	49 C 59262	1	9	13.99	7.99
3. Sy Snootles and the Rebo Band™ playset includes Sy Snootles, Max Rebo, Droopy McCool and instruments.	49 C 59056	...	4	9.99	6.99
4. Rancor Monster™ is 9 inches tall with movable mouth, legs and arms that swipe at his prey.	49 C 59047	1	...	14.99	9.99
5. Tie Interceptor™ has hatch, laser lights and sounds. Requires 2 "AA" batteries sold separately on page 459.	49 C 59052	2	4	19.99	9.99
6. B-Wing Fighter™ with gyro-gravity cockpit, landing gear and laser sounds. Requires 2 "AA" batteries sold separately on page 459.	49 C 59123	3	8	24.99	19.99
7. Imperial Shuttle™ has landing gear, laser cannons and sounds. Requires 2 "AA" batteries sold separately on page 459. Unassembled.	49 C 59152	7	...	37.99	27.99

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8 thru 14. Wheeled Warriors™ roll into action! More than just tanks, they're machine-type plastic action toys with interchangeable parts. For ages 5 and up. Warranted by Mattel. Write for free copy, page 335.

8. Lightning League™ Battle Base has elevator, control room and crane. It can even be used as a carrying case! Figure included. Vehicles not included. 12x12x11 inches tall. \$26.99 after rebate from Mattel, see page 459 for details.

49 C 54746—Shipping weight 4 lbs... Full price \$29.99

9. The Trail Blazer™ Walker includes figures and weapons. Requires 2 "C" batteries sold separately on page 459.

49 C 54742—Shipping weight 2 lbs... \$21.99

10. The Beast Walker™ includes a brain and weapons. Requires 2 "C" batteries sold separately on page 459.

49 C 54744—Shipping weight 2 lbs... \$21.99

11 thru 14. Vehicles include accessories, 6 wheels and mini-comic book.

11. Armed Force™ is the leader of the Lightning League™. Figure included.

49 C 54780—Shipping weight 1 lb... \$7.99

12. Drill Sergeant™ tunnels into and out of danger. Figure included.

49 C 54782—Shipping weight 1 lb... \$7.99

13. Saw Boss™ is the leader of the Monster Minds. Brain included.

49 C 54784—Shipping weight 1 lb... \$7.99

14. K. O. Cruiser™ has a hammer ball™ that delivers a knock-out punch. Brain included.

49 C 54786—Shipping weight 1 lb... \$7.99

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15 thru 20. "Illusion is the ultimate weapon"™... the MASK™ motto. Plastic. All items include mini-comic book. For ages 4 and up.

15. Is Boulder Hill™ really an innocent service station or a battle-ready bunker? MASK™ strategic headquarters converts from a gas station to a battle station when VENOM attacks. 2 figures and 2 masks included. 23½x19½x23 inches high.

49 C 54737—Shpg. wt. 8 lbs... \$39.99

16. The Switchblade™ becomes a fighter jet that's ready to attack MASK™ figures... transforms into a helicopter. Figure included.

49 C 54734—Shipping weight 1 lb. 8 oz... \$17.99

17. The evil Piranha cycle becomes an armed submarine. Figure included.

49 C 54728—Shipping weight 12 oz... \$8.99

18. Thunder Hawk™ sports car can immobilize VENOM™ attackers. Figure included.

49 C 54730—Shipping weight 1 lb. 4 oz... \$12.99

19. Jackhammer™ is the evil assault vehicle. Beware! Figure included.

49 C 54732—Shipping weight 1 lb. 5 oz... \$14.99

20. Rhino™ is an all-terrain vehicle disguised as a tractor to fool the enemy. 2 figures included.

49 C 54736—Shipping weight 3 lbs... \$27.99

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SAVE THIS CATALOG

You can order any item on pages 431 to 598 from now until AUGUST 31, 1985... unless otherwise stated



\$3 REBATE
from Mattel



The power is in your hand



\$5 REBATE
from Bachmann/Taiyo

YOUR CHOICE
\$49.99



1. Drive through grass, sand, even over hills with this radio-controlled off-road pickup. Go forward, reverse, left or right in 2 speeds with plenty of climbing action from 4x4's wide rubber wheels. Transmitter has 60-ft. outdoor and 30-ft. indoor range. Operates on 27-MHz frequency. Plastic with metal parts. Imported. Requires 4 "C" and two 9-volt batteries, sold separately on page 459. See note below. For ages 8 years and up. 49 C 54001—Shpg. wt. 3 lbs. 6 oz. . . **\$44.99**

2. The radio-controlled off-road monster works on 2 different frequencies to speed along without interference! Its six big tires give extra traction for super climbing action. With 2 speeds and 6 super functions . . . turns left, right, forward and reverse, 360° left and right. Lights on vehicle and transmitter. Range 65 ft. indoors and 140 ft. outdoors. 27 and 49-MHz frequencies. Plastic and metal. Imported. Requires two 9-volt batteries and four "C" batteries, sold sep. on page 459. See note below. \$44.99 after rebate from Bachmann/Taiyo, see page 459. Warranted by manufacturer; write for free copy, see page 335. For ages 8 years and up. 49 C 54005—Shpg. wt. 2 lbs. 6 oz. . . Full price **\$49.99**

3 and 4. Choose your favorite . . . powerful 3 or 4 wheel radio-controlled Yamaha's with steerable wheelie action. The balloon tires on these bikes tackle the toughest terrains. You can go forward, reverse, left and right with twin-lever control transmitter. Headlights work when running. Range is 50 ft. indoors and 100 ft. outdoors. 27-MHz frequency. Plastic and metal. Imported. Each includes recharging jack for nickel-cadmium batteries. Each requires 6 "AA" nickel-cadmium or alkaline batteries and two 9-volt alkaline batteries. Order alkaline batteries on page 459; nickel-cadmium batteries on page 309. See note below. For ages 6 years and up.

3. Four-wheel Yamaha
49 C 54016—Shpg. wt. 2 lbs. 8 oz. . . **\$49.99**

4. Three-wheel Yamaha
49 C 54014—Shpg. wt. 2 lbs. 6 oz. . . **\$49.99**

Battery recharger for (3) or (4).

49 C 54343—Shipping weight 8 oz. . . **\$8.99**

5 and 6. Set your own course with a radio-controlled, 2-speed Chevy pickup or Camaro Z 28. Each includes a transmitter with a 60-ft. outdoor, 30-ft. indoor range; remote start and stop. Fast, slow and light switches . . . both have lights that work! Includes 5 pylons to set your own course. Plastic and metal parts. Imported. Each requires 3 "AA" and two 9-volt batteries, sold separately on page 459. See note below. For ages 6 years and up.

5. Chevy pickup has a sunroof that slides open. Operates on 49-MHz frequency. 7½ inches long.
49 C 54333—Shpg. wt. 1 lb. 2 oz. . . **\$24.99**

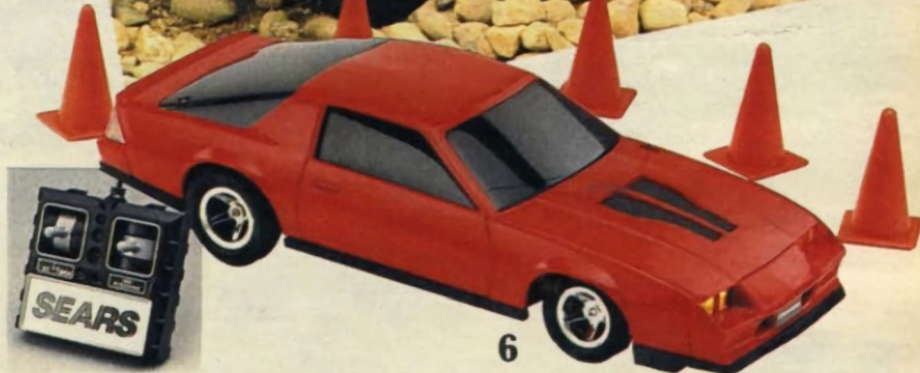
6. Camaro Z 28 operates on 27-MHz frequency. 9 inches long.
49 C 54205—Shpg. wt. 1 lb. 3 oz. . . **\$24.99**

7 and 8. 2 speeds let you zoom or go "nice and slow" with a radio-controlled Jeep® CJ or Firebird. Go forward, right or left and straight in reverse with ease. Plastic radio-control transmitter with 30-ft. indoor and 60-ft. outdoor range. On/off switch. Fast and slow speeds. Plastic and metal. Imported. See note below. For ages 6 years and up.

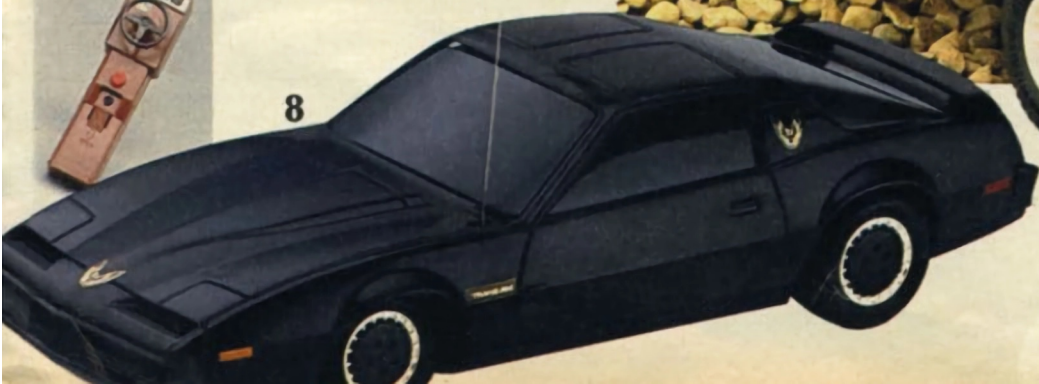
7. Jeep® CJ operates on 27-MHz frequency. 7 inches long. Requires 2 "AA" batteries and two 9-volt batteries, sold separately on page 459.
49 C 54332—Shpg. wt. 1 lb. 1 oz. . . **\$19.99**

8. Firebird operates on 27-MHz frequency. 9 inches long. Requires 4 "AA" batteries and two 9-volt batteries, sold separately on page 459.
49 C 54201—Shpg. wt. 15 oz. . . **\$19.99**

NOTE: All items on page meet FCC requirements. No license required. Do not operate on cut pile, tip-sheared or shag carpeting. Jeep® is the Reg. TM of Jeep Corp.



8



YOUR CHOICE \$9.99



1 thru 6. REMOTE-CONTROLLED VEHICLES LET YOU COMMAND THE ACTION! All vehicles can turn left, right and stop in forward or reverse. Each is high-impact plastic with some metal parts. For ages 3 years and up.

- 1 thru 3. Can you control the 4-wheel-drive power of these vehicles? 4x4's deliver off-road power strong enough to climb hills of dirt or sand. Super-size off-road tires dig deep for extra traction. Proportional steering. 5-foot control cord. (1 and 2) require 2 "C" batteries; (3) requires 3 "AA" batteries, sold sep. on page 459.
- 1. 4x4 Pickup. 9½x5½x5½ inches high. 49 C 54067—Wt. 2 lbs. . . **\$9.99**
 - 2. 4x4 Road Ranger. 9¼x5¼x6 in. high. 49 C 54071—Wt. 2 lbs. . . **\$9.99**
 - 3. 4x4 Off-Road Burner. 12x6x5-in. high. 49 C 54145—Wt. 1 lb. 14 oz. . . **\$9.99**

4. Deliver students safely to the stop with your own school bus. Features motor sound, forward and reverse steerable movement. 5-ft. control cord. Requires 2 "AA" batteries, sold separately on page 459. 13x5x5½ in. high. 49 C 54085—Wt. 1 lb. 7 oz. . . **\$9.99**

5. Rush to make your deadline with this "Big-Rig" tractor trailer. Trailer with dual-stick speed control. Steers left and right. Trailer has rear opening door to carry loads. 3-ft. control cord. 18x3x4½ in. high. Requires 2 "C" batteries, sold separately on p. 459. 49 C 54094—Shpg. wt. 2 lbs. 2 oz. . . **\$9.99**

6. This wheelie poppin' 3-wheel ATC is ready for cyclin' fun. Air-filled studded tires grip almost any surface. Turns even in reverse. Authentic detailing includes windshield, rally bar and flexible antenna. 12½x6½x7 in. high. 6-ft. control cord. Requires 3 "C" batteries, sold separately on p. 459. 49 C 54081—Wt. 2 lbs. 1 oz. . . **\$9.99**



(1 thru 5)
Battery-powered vehicles
YOUR CHOICE **\$22.99**

1. 6x6 Seeker lifts itself up to crawl over most anything that gets in its way! Vehicle has tough High-Riser six-wheel drive with flex-action that raises and lowers cab section. Helps clear almost any obstacle. High impact plastic, metal with rubber tires. 14x5x7½ inches long. Requires 2 "C" batteries, sold separately on page 459. For ages 4 years and up.
49 C 54766—Wt. 3 lbs. 4 oz. ... **\$22.99**

2. Roll right over the hood of "crash car" with the Nylint® Eagle 4-wheel drive pickup. Wheels mow over 8½-in. "cruncher" car with 4-in. play figure. Two separate high-torque motors with motor sound. Steel with plastic. 12¼x8x7¼ inches. Requires 4 "C" batteries, sold separately on page 459. For ages 4 years and up.
49 C 55112—Shpg. wt. 4 lbs. ... **\$22.99**

3. New at Sears! The Stomper® Monster Water Demon runs on land or floats on water. Includes submarine with removable figure, lifevest, working crane, flag staff and 14-in. hose. Operates in forward, reverse and neutral. Plastic; 8½x8½x6 inches high. Requires 4 "AA" batteries, sold separately on p. 459. For ages 4 years and up.
49 C 54722—Shpg. wt. 1 lb. 4 oz. ... **\$22.99**

4. Modeled after a real TNT truck, the Stomper® Bully has realistic front-wheel suspension. Two speeds in forward and reverse, plus neutral. Working headlights, oversized tires and power take-off winch. Includes removable figure. Plastic; 7x8x12½ inches high. Requires 4 "C" batteries, sold sep. on page 459. For ages 4 years and up.
49 C 54718—Shpg. wt. 2 lbs. 12 oz. ... **\$22.99**

5. 4-wheel drive Modifier Pickup has a lift-up body for super-cool cruising. Pickup has light and roll bar, big baja tires for extra traction, smoke stack and operating front headlights. Operates in forward, reverse and neutral. Plastic; 10½x5x5 inches high. Requires 4 "C" batteries, sold sep. on p. 459. For ages 5 years and up.
49 C 54754—Wt. 3 lbs. 8 oz. ... **\$22.99**

6. Tiger claws pop when the battery-powered Animal Power Pickup meets rough terrain or obstacles. Tiger claws have independent action for as much extra help as needed. Operates in forward, reverse and neutral. Plastic. Requires 2 "D" batteries, sold sep. on page 459. For ages 5 years and up.
49 C 54765—Shpg. wt. 4 lbs. 8 oz. ... **\$19.99**

7. Maneuver controller and the AMC Jeep® shifts and steers at your command. Battery powered, air control vehicle runs in forward, reverse and neutral. Working headlights and universal rear axle for stability. Plastic. Requires 4 "AA" batteries, sold sep. on page 459. For ages 4 years and up.
49 C 54762—Shpg. wt. 1 lb. 15 oz. ... **\$15.99**
Jeep® is a registered TM of Jeep Corp. and used with permission





Save \$3
when you buy auto transport (1)
with car set (2)



1. Push-button control puts you into command of the Roadmates® auto transport. Choose one of the 6 push-button controls on the top of cab to either start, drive, turn left, turn right or stop. Unload up to 14 mini-size vehicles off of tilt-up ramp. Plastic transport measures 18x4½x4 inches high. Imported. Cars are not included. Requires 2 "C" batteries, sold separately on page 459. For ages 4 years and up. 49 C 58223—Shpg. wt. 2 lbs. 2 oz. . . \$8.99

2. Roadmates® mini-vehicles have fine detailing and authentic styling. Sets are sturdy die-cast metal, built to resemble full-size models. This Sport and Race set of 6 cars includes; Mercedes Benz 350 SL, Datsun 240Z, Porsche 928, Lamborghini Countach, Corvette Street Machine and Lancia Stratos. For ages 3 years and up. 49 C 57231—Shpg. wt. 12 oz. . . Set \$3.99

Auto transport (1) with car set (2) sold above. Separate prices total \$12.98. 49 C 57334—Shpg. wt. 2 lbs. 14 oz. . . Set \$9.98

3. The Penny-Power racing garage has pull-back, motorized mini-cars that pop wheelies and do stunts. Just put a penny in the back and Penny Racers™ are ready for action. Garage set includes 2 racers and a carrier truck. Garage opens by placing a penny into the lock. There's even a penny-activated pneumatic elevator. Racers are plastic and 3 in. long. Garage is plastic and 9x8x6½ in. high when folded into case. Was \$10.99 in 1984 Christmas Book, p. 561. For ages 3 years and up. 49 C 58156—Shpg. wt. 1 lb. 6 oz. . . Set \$8.99

4. Does your mini-car have a strange ping? Use the Roadmates® auto test center to set it right. Center features "engine analyzer" with mechanical sounds and spinning dials, push-button car eject and outside gas pump. Vinyl play case opens to 20½x13x3 inches, closes to store plastic buildings into 14x7½x3-inch storage case. Partially assembled, instructions included. Cars not included. For ages 3 years and up. 49 C 57299—Shpg. wt. 2 lbs. . . \$8.99

5 and 6. Keep your mini cars organized with Roadmates® carrying cases. Vehicle cases have rigid vinyl plastic trays and molded plastic handles. Store all types of mini-cars. Cars not included.

5. 48-car Case measures 13½x3½x10 inches high. 49 C 56502—Shpg. wt. 2 lbs. 2 oz. . . \$5.99

6. 72-car Case measures 18½x3½x10 inches high. 49 C 56505—Shpg. wt. 3 lbs. . . \$9.99

7. Start your hobby on its way with the Roadmates® 25-car Collector's Set. This wide selection includes everything from a Chevy Blazer to a Turbo Mustang. Finely detailed, die-cast metal cars are 2 to 3 in. long. Some have open and shut doors. Imported.

For ages 3 years and up.

49 C 57234—Shpg. wt. 2 lbs. 4 oz. . . Set \$14.99

8. Perform stunts with "3-wheeling" Gripper® Cycles.

Pull-back-powered, die-cast metal cycles ride on rubber paddle tires. Honda, Kawasaki and 2 Yamaha models with 4 trick riders included. 2¾ inches long. Imported.

For ages 3 years and up.

49 C 58802—Shpg. wt. 14 oz. . . Set \$5.99

9. Fill 'er up at the gas pump or check under the hood at the Roadmates® Auto Park and Service Station. Give expert garage service, every time. Drive mini-cars into the elevator; crank the handle and raise them to any of five parking levels. Hand-operated levers propel cars in and out. Stop gate, signs, grease rack and decals add authenticity. Parking area measures 13½x5½x16½ inches high. Plastic. Imported. Cars not included. Partly assembled, instructions included. For ages 3 years and up.

49 C 58415—Shpg. wt. 3 lbs. 2 oz. . . \$8.99

10. Cruise down that highway in style with the Roadmates Sport and Race car set. Mini-vehicles have fine detailing and are built to resemble real full-size models. Die-cast metal. Set of 6 cars includes: Mercedes Benz 350 SL, Datsun 240Z, Porsche 928, Lamborghini Countach, Corvette Street Machine and Lancia Stratos.

For ages 3 years and up.

49 C 57231—Shpg. wt. 12 oz. . . Set \$3.99

Auto Park and Service Station (9) with Car Set (10).

Separate prices total \$12.98.

49 C 56205—Shpg. wt. 3 lbs. 14 oz. . . Set \$9.98

11. Capture the good old days with the Sears 1913 Limited Edition Model T Bank.

A classic of the era, this replica of a Sears Delivery Truck is beautifully detailed with free rolling spoke tires, high riding fenders, running boards and authentic Sears markings. Official limited edition certificate included. Coin slot with lock and key opening. Imported. For ages 3 years and up.

49 C 57066—Shpg. wt. 1 lb. 5 oz. . . \$9.99

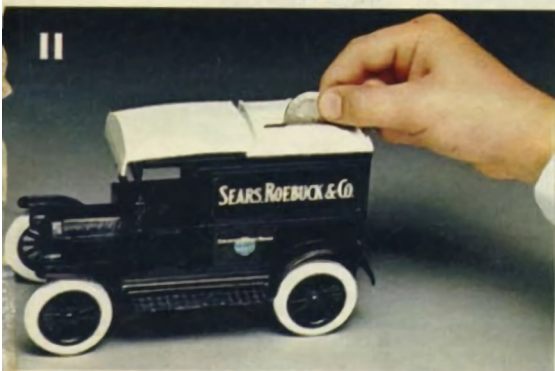
12. Rush to the scene with the 10-pc. highway patrol set. Detailed, die-cast metal vehicles are 3 to 4 inches long.

Functional; the wheels move and chopper blades spin. All vehicles have authentic paint and detailing. Set includes: 2 patrol cycles, 2 patrol cars, patrol van and patrol copter; rescue copter, paramedic ambulance, beach patrol buggy and tow truck. Imported. For ages 3 years and up.

49 C 57243—Shpg. wt. 1 lb. 6 oz. . . Set \$9.99



Save \$3
when you buy
item (9) with
car set (10)





Built to last...

Toys (1 thru 5)
\$2 to \$3 REBATE
from Tonka



Tonka



1 thru 5. Conquer the construction site with the Mighty Vehicles from Tonka®. Vehicles have super-fat wheels and steel construction for rugged duty. For ages 4 years and up.

1. Scoop with precision, using the Mighty Crane. Simply crank the boom to maneuver bucket into place to excavate. 24 $\frac{3}{4}$ x8 $\frac{3}{4}$ x13 $\frac{3}{4}$ inches high. \$21.99 after Tonka® rebate, see page 459. Shpg. wt. 10 lbs. 13 oz. 49 C 55023... Full price **\$24.99**

2. Unload into any Mighty-sized vehicle with the Mighty Loadmaster. Just fill up the workable lift and pour into lever-controlled hopper. 18 $\frac{1}{2}$ x8 $\frac{1}{2}$ x17 $\frac{1}{2}$ inches high. \$12.99 after Tonka® rebate, see page 459. Shpg. wt. 3 lbs. 9 oz. 49 C 55057... Full price **\$14.99**

3. Keep those loads moving with the Mighty Dump. You can fill the back with even cumbersome loads and Mighty Dump keeps on rolling. 16 $\frac{1}{2}$ x7 $\frac{1}{4}$ x10 $\frac{1}{2}$ inches high. \$15.99 after Tonka® rebate, see page 459. Shpg. wt. 7 lbs. 10 oz. 49 C 55017... Full price **\$17.99**

4. The Mighty Loader scoops as little or as much as you want. Ride across the rubble and swivel cab into position... pull-operated bucket does the rest. 19 $\frac{1}{2}$ x8 $\frac{1}{2}$ x9 $\frac{1}{4}$ inches high. \$19.99 after Tonka® rebate, see page 459. Shpg. wt. 8 lbs. 3 oz. 49 C 55021... Full price **\$22.99**

5. New at Sears! The Mighty Mixer. Rotate forward to mix; backward to unload. 19 $\frac{1}{2}$ x8 $\frac{1}{4}$ x13 $\frac{1}{4}$ in. high. \$20.99 after Tonka® rebate, see page 459. Shpg. wt. 8 lbs. 14 oz. 49 C 55072... Full price **\$23.99**

6. New at Sears! The remote-control tower crane. Crane arm moves 360°, raises and lowers. Metal and plastic. 30x5x30 in. high. Motor requires 2 "C" batteries, sold sep. on page 459. For ages 3 years and up. 49 C 55100—Shpg. wt. 5 lbs. 8 oz... **\$14.99**

7. Tow away toy vehicles with the Power Wrecker by Ertl. Lower boom into place and hydraulic cylinder raises front tires to start towing. 12 $\frac{1}{2}$ x6x3 $\frac{3}{4}$ x14 $\frac{1}{2}$ inches high. Metal. For ages 3 years and up. 49 C 55608—Wt. 2 lbs. 4 oz... **\$14.99**

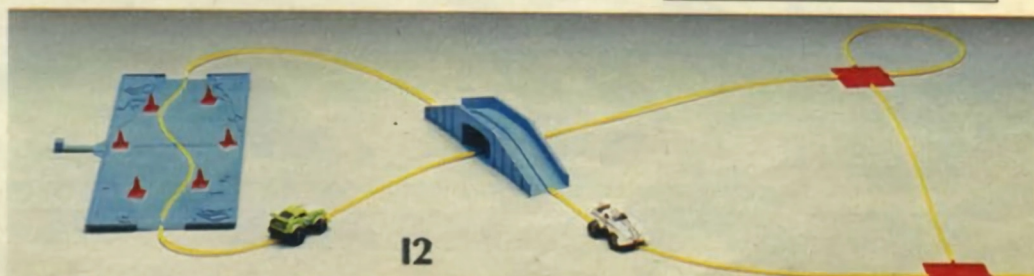
8. Front-end loader scoops, raises, lowers and locks into place on Ertl's tractor and backhoe. Backhoe swings from side to side and up and down to get the job done! Die-cast metal construction for durability. 19 $\frac{1}{2}$ x5 $\frac{1}{2}$ x9 in. high. For ages 3 years and up. 49 C 58394—Wt. 5 lbs. 12 oz... **\$27.99**

9. The Flying Devils airplane chase set. Control the speed and height, fly over obstacles with set's 2 decorated planes. Propellers work. Includes: tower, 2 hand controls, runway, 3 pylons and a hangar. Plastic. Requires 4 "D" batteries, sold separately on page 459. For ages 6 yrs. and up. \$26.99 after Lakeside rebate, see page 459. Wt. 2 lbs. 9 oz. 49 C 54772—Full price, set... **\$29.99**

10. Here's a vehicle that puts you in control... the Nylint® "Steer Crazy" pickup. Push/steer vehicle has super-size off road tires to move over almost any terrain. Features fine detailing... including a drop-down tailgate, traveling hitch, front grill guard and sunroof. Steel construction. 15 $\frac{1}{2}$ x9 $\frac{3}{4}$ x8 $\frac{1}{2}$ in. high. For ages 3 yrs. and up. 49 C 55110—Wt. 5 lbs. 12 oz... **\$22.99**

11. Pull string and K.I.T.'s voice speaks from the Knight Rider 2000 voice car. Plays six different prerecorded messages. Michael Knight action figure is 5 $\frac{1}{2}$ inches tall fits inside of car. Car is 14 $\frac{1}{2}$ inches long. Plastic. Requires one "C" battery, sold sep. on page 459. For ages 4 years and up. 49 C 55090—Shpg. wt. 2 lbs. 8 oz... **\$29.99**

12. Create a crazy road race with Stompers® Speedsters™ Twistrack™ set. At least 12 different layouts can be made for exciting single or double car racing. Set includes 2 speedsters vehicles, 2 "AA" batteries, 2 lap counters, 2 lane changers, 4 interchangers, 40 ft. of track and obstacle course. Plastic. For ages 4 years and up. 49 C 54726—Wt. 3 lbs. 8 oz... Set **\$24.99**



SAVE THIS CATALOG!

You can order any item on pages 417 to 588 from now thru AUGUST 30, 1988... unless otherwise stated



Race towards the finish line

1 thru 4. The thrills are built in! All slot-car sets are plastic and metal with 2 controllers. Power pack for AC and 6-ft. cord included. Partly assembled, instructions included. Warranted by Tyco, write for free copy, see page 335. For ages 8 yrs. and up. Not recommended for ages under 8 yrs.

1 and 2. Sears exclusive Magnum racing sets have cars that reach 1000 mph scale speeds! Each includes two specially constructed cars with a monocoque chassis and rear magnet for great high-speed cornering; HT 440 motor. Sets also feature high-bank curves and a 10-lap automatic counter.

1. The Magnum 440-X2 Grand Prix Championship set. With 57 ft. of track in a 4x8½-ft. layout and two lane-change crossovers.
49 C 97216C—Wt. 15 lbs...Set **\$79.99**

2. The Magnum 440-X2 GT America Championship set. Slot-car race set has 27 ft. of track in a 3x7-ft. layout.
49 C 97233C—Wt. 8 lbs...Set **\$49.99**

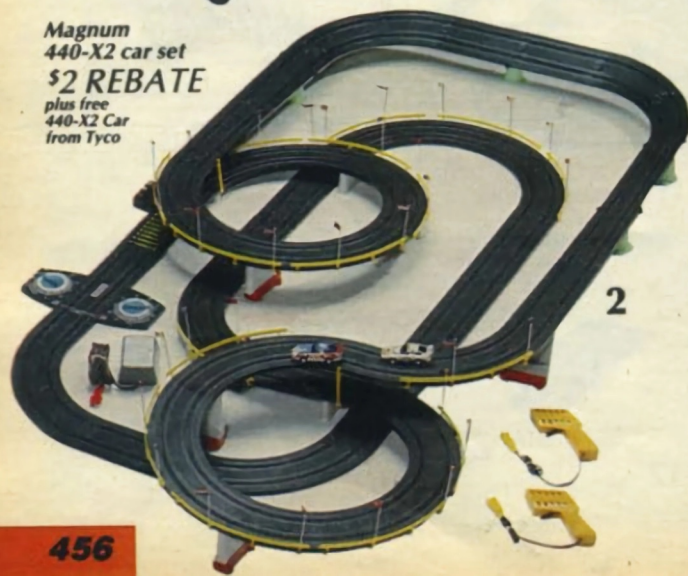
3. Handle those curves with style, with the Challenge 100 slot car race set. Set has a 2x3½-ft. layout and 2 HP7 cars.
49 C 97206—Shpg. wt. 5 lbs...Set **\$19.99**

4. A Sears Exclusive! The Magnum 440 Turborette race set lets you test your skills on 6 different layouts! Set has 12 ft. of track in a 2x3½-ft. layout. Includes an automatic lap counter.
49 C 97182—Wt. 5 lbs. 5 oz...Set **\$34.99**

5. The way to win...Magnum 440-X2 slot cars. Set includes Skoal "Bandit" stocker and STP Petty stocker. \$13.99 after rebate from Tyco, see pg. 459... mail-in coupon in box for rebate and free car. Wt. 4 oz.
49 C 97196...Full price, Set **\$15.99**



Magnum
440-X2 car set
\$2 REBATE
plus free
440-X2 Car
from Tyco



Monte Carlo

Sebring

Daytona

Canadian
G.P.

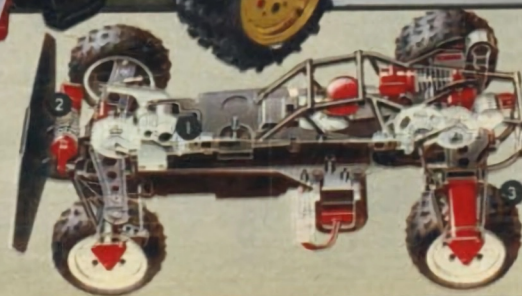
Le Mans



Radio-controlled planes



Radio-controlled off-road racers



Check out the features of our Hot Shot 4x4 off-road racer!

- 1 Shaft-driven four wheel drive means ground-churning power in rough terrain
- 2 Adjustable oil dampers in front and rear for anti-roll stability
- 3 Double-wishbone suspension for excellent road-holding ability



Line-controlled
P-40 Warhawk

**Save
\$5**
when you buy
line-controlled
plane (6) and
modeler's kit (5)

1 thru 4. Command the skies with our gas-powered model airplanes. Molded polyurethane foam constr. Partly assembled. Warranted*.
(2) For ages 16 yrs. and up; (1, 3, 4) For ages 12 yrs. and up.

1. Soar with the American Eagle sailplane! Launch system catapults it up to 200-ft. altitude; control flight with 1-channel radio. Requires 4 "AAA" and 6 "AA" batteries, sold on p. 459.
49 C 22334C—Wt. 4 lbs. 4 oz. ... **\$84.99**

2. Yours for only \$13 monthly. The MRC Trainer Hawk has the power and control to perform stunts including loops, figure 8's and Cuban 8's. 48-in. wingspan, powerful TV.15 engine. 3-channel/3 servo radio system controls throttle, rudder and elevator. Requires modeler's kit (5), sold at right and 12 "AA" batteries, sold on p. 459. Class "C" FCC license requirements, free upon request from FCC (application included).
49 C 22316L—Wt. 12 lbs. ... **\$299.99**

3. Master basic flying maneuvers with the Cessna Centurion! 36-in. wingspan and Cox .049 engine provide plenty of power and lift. 2-channel/2 servo radio system for rudder and elevator. Steel-spring landing gear. Requires modeler's kit (5), sold at right and 12 "AA" batteries, sold on p. 459.
49 C 19639C—Wt. 5 lbs. ... **\$179.99**

A and B. Command the land with these authentically-detailed metal and plastic vehicles for street and off-road racing. 4-wheel suspension. 2 channel/2 servo radio system. Each requires 12 "AA" alkaline batteries (sold on p. 459) and Tamiya battery pack with charger (sold below). Class "C" FCC license required, free upon request from FCC (application incl.). Unassembled, instr. incl. Warranted*. For ages 12 years and up.

A. The Hot Shot shaft driven 4x4 off-road racer has a sealed transmission, 3 forward and 2 reverse speeds. High performance RS540S motor. Adjustable oil dampers, front and rear. Low-profile rubber tires. Detachable rear wing. 17 in. long.
49 C 22342C—Shpg. wt. 2 lbs. 4 oz. ... **\$259.99**

B. The Grasshopper off-road racer has independent swing axle front suspension. Semi-pneumatic tires. Variable-speed Mabuchi RS-380S motor. 16 in. long.
49 C 22345C—Shpg. wt. 2 lbs. 4 oz. ... **\$149.99**

Tamiya Nickel-Cadmium battery pack/charger (not shown). For use with (A) and (B) above. Sustains 7.2-volt current output for optimum speed. Rechargeable over 300 times.
49 C 22330—Shpg. wt. 1 lb. 6 oz. ... **\$49.99**

***Warranty Note:** Only radio is warranted on radio-controlled items; (2), (A), (B) warranted by MRC; (1), (3), (4), (6) warranted by Cox. Write for free copy, see p. 335.

4. New at Sears! The Sky Rally is inspired by new ultralight planes. It has a Cox .049 engine and 2-channel/2 servo radio control. Requires modeler's kit (5), sold below and 12 "AA" batteries, sold on p. 459.
49C22329C—Wt. 16 lbs. ... **\$179.99**

5. Modeler's kit includes everything needed to operate planes (2), (3), (4), (6). See "N" note, page 335. Wt. 5 lbs.
49 C 2236N...Kit **\$14.99**

6. Line-controlled P-40 Warhawk is fashioned from the WW II Flying Tigers... authentic down to its camouflage battle dressing. Performs take-offs, landings and in-air stunts. Has 16-in. wingspan. Cox .049 engine, steel spring landing gear. Control handle and lines incl. Requires modeler's kit (5), sold above. Warranted*. For ages 12 years and up.
Wt. 2 lbs. 14 oz.
49C22332C...Price alone **\$29.99**
When you also buy (5)... **\$24.99**



7. Build beautiful, working toys with our toy workshop set. 20 projects include robot, space shuttle, jet plane, fire engine, locomotive, crane. Incl. hammer, coping saw, 36 cedar slats, 10 paints, paint brush, instructions and more. For ages 8 years and up.
49 C 23219—Wt. 3 lbs. 12 oz. ... **Set \$8.99**

8. Workbench and tool set lets you make beginner or intermediate projects. Solid wood bench is 28 in. from tabletop to floor, 44 in. high total. 36x14 in.-work surface. Incl. plastic vice, tool rack, coping saw with 2 extra blades, chisel, triangle, compass, hammer, square, 3 screwdrivers, folding ruler, pliers, awl, sandpaper, manual and instr. Unassembled. For ages 8 to 12 years.
49 C 23129C—Wt. 17 lbs. ... **Set \$44.99**

9. The art bag/wood projects kit keeps youngsters busy creating simple sculptures, collages, landscapes and more. Take-along bag holds idea book, markers, glue, wood shapes and sticks, tissue and construction paper, yarn, buttons, corks, stickers, "odds and ends" bag and 8 creative projects.
For ages 4 to 12 years.
49 C 19477—Wt. 2 lbs. ... **Kit \$9.99**

10. Tackle woodworking and mechanical projects with our 55-pc. tool set. Deluxe set includes coping saw (2 extra blades), crosscut saw, hammer, mallet, chisel, tri-square, "C" clamp, mitre box, plane, sandpaper, screwdriver, offset screwdriver, 9-pc. socket set, 8-pc. open-end wrench set, instr. and more. 17x11x3-in. deep carrying case. For ages 8 years and up.
49C23215—Wt. 8 lbs. 8 oz. ... **Set \$26.99**

Our 44-piece tool set (not shown) has 2 storage drawers. Includes crosscut saw, coping saw with 2 extra blades, hammer, pliers, tri-square, "C" clamp, sandpaper, 9-pc. socket set, 8-pc. combination wrench set, 5-pc. Allen wrench set, 2 screwdrivers, offset screwdriver, instr. and more. Case measures 15x10x3 1/2 in. deep.
For ages 8 years and up.
49C23221—Wt. 6 lbs. 6 oz. ... **Set \$15.99**

11. Our Handy Andy tool apron helps keep your tools in order. Vinyl. 14 in. x 19 in. high. Has pockets and loops to hold tools included; saw, hammer, screwdriver, pliers, ruler and pencil.
For ages 8 years and up. Wt. 1 lb. 9 oz.
49 C 20043... **\$9.99**



1. Perform 133 experiments with the Chemistry-5 set. Includes an audio cassette introducing the world of chemistry; 24 chemicals in plastic tubes; alcohol burner; 3 heat-resistant test tubes; 11 test tubes; eyedropper; test tube holder, brush and labels; 2 plastic, 1 metal test tube rack; one V tube; rubber tubing; corks, spills; stencil; glass cutter; glass stirring rod; watch glass; goggles; funnel; thistle funnel; round and conical flasks; tripod; measure; beaker; chromatography and litmus paper; instruction manual. For ages 10 years and up.* 49 C 24023N—Shpg. wt. 5 lbs. 8 oz. . . Set \$39.99

Do up to 96 experiments with the Chemistry-3 set (not shown). Includes an audio cassette presenting the excitement of chemistry; 16 chemicals in plastic tubes; alcohol burner; 9 test tubes; eyedropper; test tube holder, brush and labels; equipment rack; metal test tube rack; glass tubing; corks; spills; stencil; glass cutting tile; glass stirring rod; watch glass; goggles; funnel; paper filters; universal paper; spatula; instruction manual. For ages 10 years and up.* 49 C 24021N—Shpg. wt. 3 lbs. 8 oz. . . Set \$24.99

2. A young scientist can perform 140 experiments with this Electro-Tech lab. Projects include a microphone, telephone, telegraph, electronic party game, burglar alarm and more. Minor wiring required—no soldering. Requires 3 "C" batteries, sold separately on page 459. For ages 10 years and up.* 49 C 24013—Shpg. wt. 3 lbs. 2 oz. . . Kit \$21.99

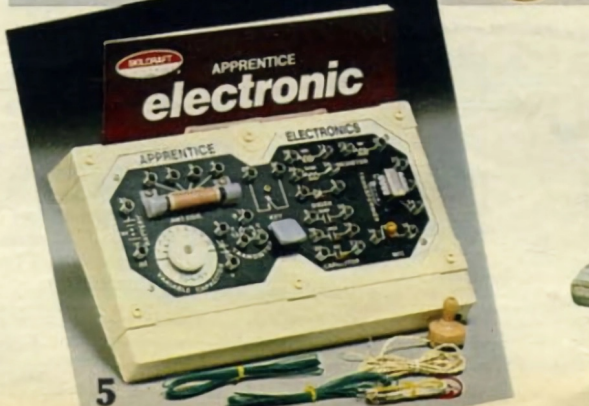
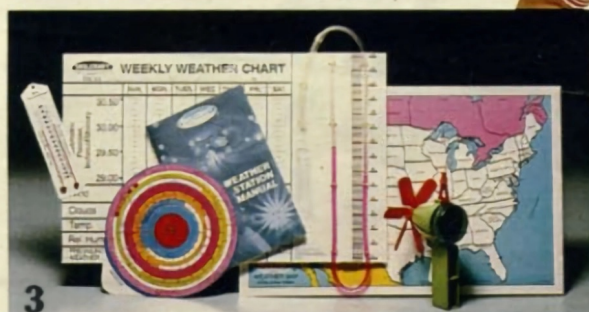
3. Forecast tomorrow's weather today with our weather station kit. A sling psychrometer/thermometer, anemometer, weather computer dial and barometer are included plus an illustrated instruction manual, weekly weather chart and a full color map. For ages 8 years and up. 49 C 20049—Shpg. wt. 1 lb. 11 oz. . . Kit \$19.99

4. Hear exciting, news-filled broadcasts with this emergency radio receiver kit! Monitors messages from aircraft, fire trucks and police . . . even ships at sea. Includes instructions and an illustrated manual. Unassembled. Plastic case. Requires one 9-volt battery, sold separately on p. 459. For ages 8 yrs. and up. 49 C 24093—Shpg. wt. 1 lb. . . Kit \$15.99

5. Build a telegraph key, wireless mike, burglar alarm and radio with the apprentice electronic project kit . . . just a few of the 15 projects you can create. No soldering needed. Includes Morse code key, a fully diagrammed, illustrated manual. Hi-impact ABS plastic case. Requires one 9-volt battery, sold separately on page 459. For ages 8 years and up. 49 C 24092—Shpg. wt. 15 oz. . . Kit \$17.99

6. Let the young treasure hunter in your family enjoy this metal detector—indoors and outdoors. "Zero-in" on objects up to 6 inches underground with the aid of a telescoping barrel and sound system. Includes on/off switch, fine tuning knob and instruction manual. Over 34-inches long; fully assembled. Requires one 9-volt battery, sold separately on page 459. For ages 8 years and up. 49 C 24094—Shpg. wt. 1 lb. 8 oz. . . Each \$24.99

* IMPORTANT NOTE: Sears Science Lab Sets are not recommended for children under 10 years. Chemicals and/or glass in sets, if misused, may be harmful. Sets should not be used by children except under the supervision of an adult. See "N" suffix note, page 335.



1 you grow up with



LEGO



Save \$2



Expert
Builder® Sets
Included in every
set you buy...
an Expert Builder®
Go Cart
For ages 7 to 14

1 and 2. Welcome to Legoland!
It's your very own place to play. For ages 6 to 12.

1. The Town Delivery Center includes a van, helicopter, plane and loading dock.
49 C 16646—Shipping weight 2 pounds... **\$19.99**
2. You're ready for takeoff at the Airport. Includes runway, 2 planes and air control tower.
49 C 16647—Shipping weight 3 pounds... **\$36.99**

3 thru 5. Legoland Castle Sets for knights of royal fun!
For ages 6 to 12 years.

3. 664-piece King's Castle. Was \$44.99 in 1984 Wish Book, p. 539.
49 C 16497—Shipping weight 3 pounds 2 ounces... **\$42.99**
4. 408-piece Knight's Castle. Was \$27.99 in 1984 Wish Book, p. 539.
49 C 16496—Shipping weight 1 pound 10 ounces... **\$24.99**
5. 211-piece Siege Tower.
49 C 16495—Shipping weight 10 ounces... **\$15.99**

6 thru 9. Blast off with Legoland Space Sets.
For ages 6 to 12 years.

6. 299-piece "Solar Power" Transporter Set offers endless building possibilities.
49 C 16679—Shipping weight 1 pound 8 ounces... **\$27.99**
7. 427-piece Galaxy Commander Set. Was \$44.99 in 1984 Wish Book, page 539.
49 C 16133—Shipping weight 2 pounds 9 ounces... **\$42.99**
8. 312-piece Intergalactic Command Base Set.
49 C 16491—Shipping weight 2 pounds 3 ounces... **\$34.99**
9. 218-piece FX Star Patroller Set.
49 C 16678—Shipping weight 14 ounces... **\$19.99**

10 thru 12. Get Lego Expert Builder Sets for your expert builder.
You'll receive an Expert Builder Go Cart, shipped with the purchase of any Expert Builder Set (10 thru 12) sold below.
For ages 7 to 14 years.

10. Pneumatic 166-piece set with air pressure pump.
49 C 16072—Shipping weight 1 pound 3 ounces... **\$21.99**
 11. 140-piece set with motorized power pack. Requires 3 "C" batteries sold separately on page 459.
49 C 16501—Shipping weight 1 pound 6 ounces... **\$29.99**
 12. 140-piece introduction set.
49 C 16443—Shipping weight 1 pound... **\$14.99**
- Power pack (not shown). Provides power for (10 thru 12).
49 C 16446—Shipping weight 9 ounces... **\$24.99**

13 and 14. Duplo Basic Building Sets for budding builders. Sets include platforms, figures and blocks. Sets work together with Lego. For ages 1 to 4.

13. Mid-size 26-piece set.
49 C 16635—Shipping weight 1 pound 5 ounces... **\$12.99**
14. Large 52-piece set.
49 C 16472—Shipping weight 2 pounds 3 ounces... **\$26.99**
15. Plush bunny/26-piece set. Has zipper compartment that stores Duplo blocks. For ages 1 to 4 years.
49 C 16636—Shipping weight 1 pound 15 ounces... **\$17.99**

16 thru 24. Get back to basics with Lego® Basic Building Sets! Sets work together with Duplo® Sets.

16. Large 145-piece set. For ages 3 to 5 years.
49 C 16112—Shipping weight 1 pound 11 ounces... **\$18.99**
17. Jumbo 191-piece set. For ages 3 to 5 years.
49 C 16113—Shipping weight 2 pounds 2 ounces... **\$24.99**
18. 125-piece set with storage case that measures 17x10x5 inches deep. For ages 3 years and up.
49 C 16096—Shipping weight 2 pounds 10 ounces... **\$13.98**
- 19 thru 22. Basic building sets with step-by-step instructions. For ages 5 to 7 years.
19. 210-piece set plus handy storage case.
49 C 16638—Shipping weight 2 pounds 2 ounces... **\$16.49**
20. Mid-size 197-piece set.
49 C 16116—Shipping weight 1 pound 4 ounces... **\$15.99**
21. Large 307-piece set.
49 C 16117—Shipping weight 2 pounds 8 ounces... **\$27.99**
22. Premium 392-piece set with wind-up motor.
49 C 16118—Shipping weight 2 pounds 10 ounces... **\$36.99**
23. Take Lego® Bricks and Duplo® Blocks wherever you go with this handy plastic storage case! Features open buckle latches. 4x13x16 in. long. (Bricks not incl.)
49 C 16643—Shipping weight 2 pounds 3 ounces... **\$9.99**
- 24 and 25. Basic building sets with a wide assortment of bricks and colors. For ages 7 to 12.
24. Our largest set has 523-pc. Req. 3 "C" batt. sold sep. on p. 459.
49 C 16644—Shipping weight 3 pounds 4 ounces... **\$44.99**
25. Mid-size 411-piece set.
49 C 16639—Shipping weight 2 pounds 7 ounces... **\$26.99**

LEGO

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Toys'n Kids:

Increasingly independent, school-age children are able to play well by themselves. Older school-age children like to plan projects. Construction sets help youngsters develop new concepts and build imaginative worlds. See more about Toys 'n Kids, following the index of this catalog.



agination builders





11. The Rumi-K and Tripoley Crown game set . . . a winning combination! Rumi-K is based on the popular game of rummy but uses tiles. For 2 to 4 players. Tripoley Crown has all the thrills and chills of 3 great card games: hearts, poker and Michigan rummy. Includes chips, cards and deluxe layout. For ages 10 years and up.

49 C 61931—Shipping weight 2 lbs. 6 oz. . . Set \$9.99

12. Make the Monopoly® 1935 Commemorative Edition your keepsake! This special edition replicates the first Monopoly® games from 1935 with reissued original tokens and board label, wooden houses, "grand" hotels, ivory-hued dice and the specially written Monopoly® story. Plus, it's housed in an elegant gift tin. For 2 to 10 players. For ages 8 years to adult.

49 C 61579—Shipping weight 2 lbs. 5 oz. . . \$34.99

13. Share in the celebration with the Monopoly® Deluxe Anniversary Edition. This edition is the only one to feature a special anniversary token—the famous Monopoly® train. Also includes 10 other tokens in a golden-color finish; wooden houses, hotels and the specially written Monopoly® story. For 2 to 10 players. For ages 8 years to adult.

49 C 61574—Shpg. wt. 3 lbs. 4 oz. . . \$16.99

14. Monopoly® carrying case takes the fun along. Carrying case holds one Monopoly® game, with room left over for other personal belongings. Ideal for parties, camping. 100% cotton with lining.

49 C 61534—Shpg. wt. 13 oz. . . \$11.99

Carrying case (14) with standard Monopoly® (sold below). Separate prices total \$20.98

49 C 61535—Shpg. wt. 3 lbs. 1 oz. . . Set \$17.98

Standard Edition of Monopoly® (not shown).

The world's most popular board game features the special 50th anniversary logo on the cover and on the board label. For 2 to 8 players. For ages 8 years to adult.

49 C 61560—Shpg. wt. 2 lbs. 6 oz. . . \$8.99

15. Advance to Boardwalk and go places!

Advance to Boardwalk is an extension of Monopoly® using the basic gameplay of building hotels. However, a cribbage board is used as a scorekeeper. For 2 to 4 players. For ages 8 years to adult.

49 C 61558—Shpg. wt. 2 lbs. 1 oz. . . \$9.49

16. Take the Computa-chess challenge!

Hanimex's Computa-chess is a full sized portable chess game featuring 8 selectable skill levels of play. Moves are indicated by a tone, which can be turned off if desired.

Also includes memory-save feature and a handy storage compartment for pieces.

Requires 4 "AA" batteries, sold separately on page 459. Warranted by manufacturer.* Imported. For ages 8 years to adult.

49 C 65602—Shpg. wt. 4 lbs. . . \$39.99

17. Fidelity's Chess Classic offers 8 levels of skill.

This portable game offers a sensory surface that automatically records your moves and illuminates countermoves.

Convenient storage compartment for pieces. Magnetic playing surface and pieces.

Requires 4 "C" batteries, sold separately on page 459. Warranted by manufacturer.* For ages 7 years to adult.

49 C 65631—Shpg. wt. 3 lbs. . . \$69.99

18. Fidelity's Excellence offers 12 levels of skill, plus a special "easy mode" for beginners.

Sensory surface automatically records moves and illuminates countermoves. . . even thinks on opponent's time for fast countermoves.

Estimated over 2,000 U.S.C.F. rating points.

Magnetic surface and pieces, storage compartment for pieces.

Requires 4 "C" batteries, sold separately on page 459. Warranted by manufacturer.* For age 7 years to adult.

49 C 65633—Shpg. wt. 3 lbs. . . \$99.99

19. Get a mental workout with Computachess

from Hanimex. This portable chess game has 8 selectable skill levels to help you learn chess or improve your game. Includes carrying case.

Requires one 9-volt battery, sold separately on p. 459. Warranted by manufacturer.* Imported. For ages 8 years to adult.

49 C 65601—Shipping weight 2 lbs. . . \$29.99

*Write for free copy, see page 335

When you can't get home for Christmas, send Christmas home with Ship-A-Gift . . . see page 338





add action to your game room



Item (I)

Cut \$8

1. The sky's the limit with the NASA "American Adventure" game. This arcade-like game features pro-style ball loading, 10 scoring bumpers and 4 bonus score channels. Score up to 100,000 points on the automatic scoring wheel (manual scoring up to 500,000). Also includes 2 replay flippers plus a ringing bell and flashing light to add to the fun. Steel playing base with high-impact plastic housing has steel legs that fold for convenient storage. 32x17½x50 inches high. Uses AC power, 6-ft. cord. Partly assembled; instructions incl. Was \$87.99 in our 1984 Christmas Book, page 579. For ages 8 years and up.
49 C 62639L—Wt. 20 lbs... Now **\$79.99**

2. Make points with Laser Lords pinball. Bring the futuristic world of space battle into your family room. Features 11 scoring bumpers and automatic scoring dial. Flashing lights and ringing bell add excitement. 2 independent replay flippers. Durable steel playing surface housed in a plastic frame with plastic legs. Partly assembled; instructions included. 28x13x43 in. high. Requires 4 "D" batteries, sold sep. on page 459. For ages 5 yrs. and up.
49 C 62641L—Wt. 13 lbs. 8 oz... **\$39.99**

3. For the sports fan on your list... Power Jet™ Hockey. This exciting game makes a great addition to any family game room. Electric motor/blower forces air through tiny jets on 44x20-inch playing field so puck skims friction-free on a cushion of air. Built-in plastic goals and scorekeepers. 2 plastic pucks and 2 controller hockey sticks. Attractive walnut-grained cabinet with braced steel legs. Recessed wood-grained leg panels. Stands 29¼ inches high. Uses AC power, 6-foot cord. Partly assembled; instructions included. For ages 8 years to adult.
49 C 62302L—Shpg. wt. 23 lbs... **\$59.99**

4. Experience real hockey action with tabletop Carrom® Face-Off Hockey. Electric motor/blower provides air current that allows same friction-free puck travel as in real ice hockey. Includes plastic pucks, controllers and goals. Cherry walnut wood-grained frame with plastic playing surface. Uses AC power, 5-foot cord. Unassembled. 45x21x14 inches high. Instructions included. For ages 6 years and up.
49 C 62138L—Shpg. wt. 24 lbs... **\$39.99**

5. Enjoy 2 games in one with the Carrom® shuffleboard game. This wooden tabletop game combines the action and excitement of the outdoor court game with that of the indoor long board game. Both are easy to learn yet offer opportunity for strategy and skill. Includes 8 roller pucks and official rules. 46x13x1½ inches high. For ages 8 years to adult.
49 C 62126L—Shpg. wt. 17 lbs... **\$29.99**

6. Try your skill at Robot Pinball. This tabletop model operates just like traditional floor-model pinball games. Features automatic scoreboard, ringing bell and flashing light for excitement. 19x10x12 inches high. Requires 4 "D" batteries, sold separately on page 459. For ages 5 years and up.
49 C 62435—Wt. 6 lbs... **\$14.99**

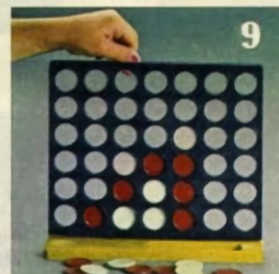
7. Get indoor soccer action with deluxe KIK-IT®. Players manipulate offensive kicker figures to work ball through defensive line into the net pocket goal. Free-moving hardwood rods allow 2 to 6 players to match speed and dexterity in kicking or passing ball. Smooth decorated hardwood playing surface. 40x20x3½ inches high. For ages 5 years and up.
49 C 62132L—Shpg. wt. 12 lbs. 8 oz... **\$19.99**



YOUR CHOICE \$4.99



1. **CATCH COOTIE® FEVER!** It's been a favorite preschool game for more than two generations. Players race to finish their cootie first. Play alone, or with 2 to 4 players. For ages 3 years and up. 49 C 62677—Shipping weight 12 ounces... **\$4.99**
2. **"TIME SHOCK" IS MORE THAN JUST A GAME...** It's a challenge of the hand and the mind. Can you position the geometric forms before the timer runs out and scrambles the works? For ages 5 years to adult. 49 C 62760—Shipping weight 15 ounces... **\$4.99**
3. **CHINESE CHECKERS IS AN ORIENTAL CHALLENGE.** You'll enjoy this game that's easy to learn, yet is different every time you play. Includes a bright, colorful steel playing board, 60 high quality glass marbles and instructions. For 2 to 6 players. For ages 6 years to adult. 49 C 61273—Shipping weight 1 pound 7 ounces... **\$4.99**
4. **"DON'T SPILL THE BEANS" IS A REAL BALANCING ACT!** Players try to get rid of their beans by dropping them onto the top of the pot. It's not as easy as it looks... whoever spills the beans takes them all. For 2 to 4 players. For ages 3 years and up. 49 C 62672—Shipping weight 1 pound 6 ounces... **\$4.99**
5. **CHECKERS... A FAMILY CLASSIC.** Whether you're 6 or 60, you'll love checkers. This quality edition features stackable, solid checkers and a heavy-duty game board that's coated for long-lasting protection. For ages 6 years to adult. 49 C 61271—Shipping weight 1 pound 10 ounces... **\$4.99**
6. **YOU'RE IN THE DRIVER'S SEAT WITH "DRIVE YOURSELF CRAZY!"** You control the car and move the steering wheel and gearshift for realistic driving fun. Plastic. Requires one "C" battery, sold separately on page 459. For ages 5 years and up. 49 C 62033—Shipping weight 11 ounces... **\$4.99**



7. **Think quick with "Bugs Alive"** Test your reflexes as you try and catch the cards from the "spinning" dealer. Requires 2 "C" batteries, sold separately on page 459. For 2 to 4 players. Was \$12.99 in our 1984 Christmas Book, page 581. For ages 4 years and up. Shpg. wt. 1 lb. 9 oz. 49 C 62794... Now **\$6.49**

8. **"Fruit Salad" has good taste.** You'll love playing all 3 of the Fruit Salad Games... Wormy Apple, Sour Grapes and Bitter Lemon. Each features scented playing pieces. Was \$4.99 in our 1984 Christmas Book, page 580. For ages 4 years and up. Wt. 10 oz. 49 C 62772... Now **\$2.49**

9. **Strategy's the key to "Link 'em in a Row"** This family favorite is based on an old game from Europe where players try and outsmart their opponent by getting 4 discs in a row. For 2 players. Was \$3.99 in 1984 Christmas Book, page 580. For ages 6 to 12 years. Wt. 6 oz. 49 C 62780... Now **\$1.99**



Cut 30%

10. **The "Haunted House" game provides spirited fun!** Race the clock and be the first to reach the top of the Haunted House. The challenge comes in trying to clear the 8 different obstacles along the way. Requires 1 "D" battery, sold separately on page 459. For 1 or more players. Was \$12.99 in our 1984 Christmas Book, page 581. For ages 5 years and up. 49 C 62793—Shpg. wt. 2 lbs. 8 oz... Now **\$8.99**

11. **Let's play "Ball in the Park"** This game helps young children develop coordination as players try and flip balls into a basket. Was \$4.99 in our 1984 Christmas Book, p. 580. For ages 3 years and up. Wt. 1 lb. 6 oz. 49 C 62757... Now **\$3.49**

12. **Take aim at the A-Team® moving-target game.** Players try shooting down the rotating targets. Dart pistol, 6 Soft 'n Safe darts included. For ages 5 years and up. Was \$7.99 in our 1984 Christmas Book, page 581. Wt. 2 lbs. 5 oz. 49 C 62774... Now **\$5.59**

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A winning game plan...



When you can't get home for Christmas, send Christmas home with Ship-a-Gift... see page 338

Save \$4
on game (1) when you also buy item (2) or a set of NFL team figures

1. Enjoy half-time fun with the NFL Super Bowl electric football game. Officially licensed by the NFL. Adjustable bases let players secretly set figures to run in any direction. Includes 22 plastic players plus 2 quarterbacks that kick, pass and run. Automatic timer starts/stops with each game play. Magnetic first down marker with movable "yard" chain. Metal playing field is 34½ inches long. Partly assembled, instructions included. For ages 8½ years and up. 49 C 62708C—Shpg. wt. 5 lbs. 8 oz. . . Alone **\$29.99** Price when you buy (1) with either (2) or with one set of NFL team figures... **\$25.99**

2. Get your favorite Quarterbacks of the NFL! Collect these figures alone or for use with NFL Game (1) above. Officially licensed by the NFL, set includes all 28 NFL quarterbacks in team colors, plus a team-standings board. 49 C 62706—Shpg. wt. 5 oz. . . **\$9.99**

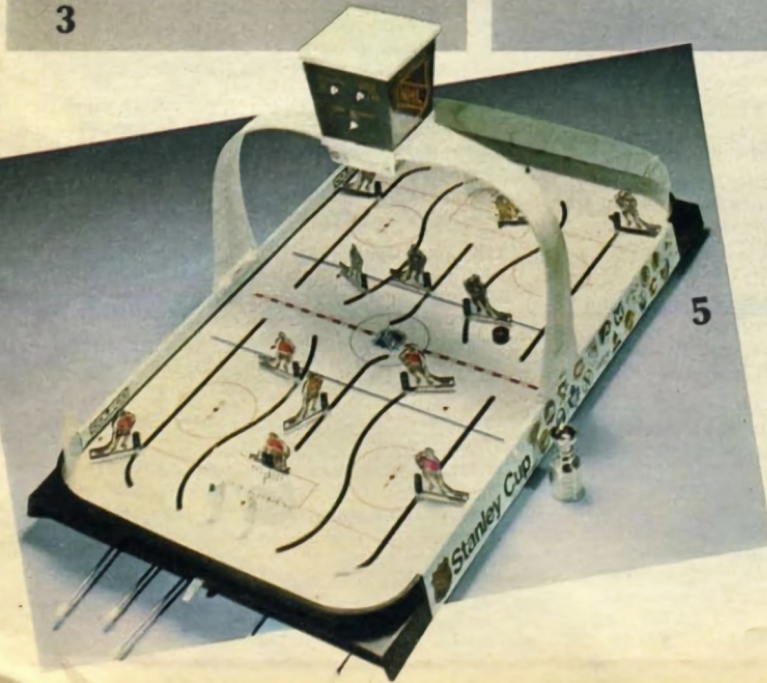
NFL team figures (not shown) are officially licensed by the NFL. Sets include 11 figures per team, all in official colors. Figures attach to all team bases of NFL Game (1) sold above.

Division	Catalog Number	Shpg. wt.	Price
4-TEAM SETS			
AFC Central....	49 C 62699	5 oz.	\$12.99
NFC West	49 C 62701	5 oz.	12.99
5-TEAM SETS			
AFC East.....	49 C 62702	6 oz.	\$14.99
AFC West	49 C 62703	6 oz.	14.99
NFC East.....	49 C 62704	6 oz.	14.99
NFC Central....	49 C 62705	6 oz.	14.99

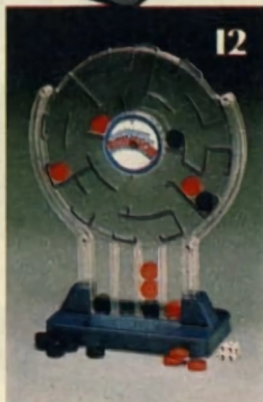
3. Take "time out" for the NBA BAS-KET game. There's no penalty for playing overtime with this official NBA version of the fast moving game. Featuring all the popular NBA teams, the game lets players control the shots with mechanical levers. Comes complete with court, scoreboard, game ball. Free team decals. For 2 to 6 players or teams. For ages 5 years to adult. 49 C 62516—Wt. 2 lbs. 4 oz. . . **\$7.99**

4. You'll get a kick out of Subbuteo™ table soccer. Now you can have all the action and excitement of the world's most popular soccer game in your own home. Includes table-size cloth playing surface, two 11-man teams and accessories for play. Also includes a 1986 World Cup color poster. For 2 to 4 players. For ages 7 to 17 years. 49 C 62825—Wt. 1 lb. 4 oz. . . **\$19.99**

5. Face-off for fun with NHL Stanley Cup Play-off Hockey. Realistic features include overhead scoretower/automatic puck dropper, plastic netted goals with goal "light" indicators, and remote action puck ejector. Includes two teams in official NHL uniforms, powered by smooth gliding control rods for easy maneuvering. Also includes a Stanley Cup replica. Authentic hockey graphics add to fun. 36x21½x4 inches tall. For ages 8 years to adult. 49 C 62295L—Shipping weight 11 pounds. . . **\$37.99**



Boredom busters



1. Get out-of-this-world fun with Space Turbo. This high-tech command center puts you behind a digital screen that displays realistic alien attacks. Push button joystick controls, laser blasts. Requires 4 "D" batteries, sold separately on page 459. For ages 4 years and up. 49 C 65312—Shpg. wt. 4 lbs. . . \$24.99

2. Make the right move with Inside Moves. You'll love this strategy game. It's as easy to learn as checkers, yet it offers the challenge and skill of chess. For 2 players. For ages 8 years and up. 49 C 61513—Shpg. wt. 1 lb. 9 oz. . . \$14.99

3. Make sure you have the Last Word™ Here's an innovative word game which lets players find and remove hidden words from playing surface without getting "trapped." For 2 to 4 players. For ages 10 years to adult. 49 C 61433—Shpg. wt. 2 lbs. 3 oz. . . \$11.99

4. Be like Rodney Dangerfield—get No Respect™ Amusing strategy board game with great social interaction. Players try to collect numbered tiles in descending order before opponent "freezes" action. For 2 to 4 players. 49 C 61430—Shpg. wt. 2 lbs. . . \$11.99

5. What you see isn't what you get in the Transformers™ adventure game. Action-filled game features all 26 Transformers™ characters. For ages 7 years to adult. 49 C 61911—Shpg. wt. 2 lbs. 2 oz. . . \$8.99

6. Put together some fun with My Little Pony™ 3-D Stand Up puzzles. These 2 jigsaw puzzles feature the favorite "Pony" as a collectible 3-D character. Puzzle pieces also form an adventure scene. For ages 5 to 10 years. 49 C 63042—Shpg. wt. 2 lbs 8 oz. . . \$9.99

7. Round-up some fun with the My Little Pony™ 3-D Stand Up game. Features a 3-dimensional playing board and all the popular "Pony" characters. Requires no reading. For ages 4 to 10 years. 49 C 61910—Shpg. wt. 2 lbs. 3 oz. . . \$6.99



8. You'll jump for "Rib-bit" Battle of the Frogs. It's an all-out battle of wits and fun, using frog pieces that move and capture each other. For 2 players. For ages 8 years to adult. 49 C 61049—Shpg. wt. 2 lbs. 8 oz. . . \$9.99

9. Let the good guys play the G.I. Joe Commando Attack game. Exciting adventure game pits the G.I. Joe team against evil Cobra army. For 2 to 4 players. For ages 6 to 12 years. 49 C 61417—Shpg. wt. 2 lbs. 7 oz. . . \$13.99

10. Have some "spook-tacular" fun with GHOSTS!® The children's strategy board game of bluffing and capturing. Ghost pieces glow in the dark! For 2 players. For ages 6 to 12 years. 49 C 61415—Shpg. wt. 2 lbs. . . \$7.99

11. Take a spin on the Wheel of Fortune game. Just like on tv—solve the puzzle and win! For 2 to 4 players. For ages 8 years to adult. 49 C 61277—Shpg. wt. 1 lb. 8 oz. . . \$11.99

12. Get around with Rotation. Multi-level-action strategy game can be played at several skill levels. For 2 players. For ages 6 years and up. 49 C 62524—Shpg. wt. 1 lb. . . \$8.99

13. Enjoy spin and stamp fun with the My Little Pony™ Merry-Go-Round game. Players take turns spinning the top-like merry-go-round to match up colorful stamps. For 2 to 4 players. For ages 4 to 7 years. 49 C 62458—Shpg. wt. 3 lbs. 2 oz. . . \$11.99

14. Keep a lookout with the Cabbage Patch Kids™ Hide-and-Seek Game. Players search to find which kid is under what cabbage . . . but hurry before they slip into hiding. For 2 to 4 players. For ages 6 to 10 years. 49 C 62465—Shpg. wt. 2 lbs. . . \$14.99

15. The Cabbage Patch LCD game offers children 3 games to play. Try and maneuver the cabbage patch figure to jump around in the "fun lake." Unit works as an alarm clock, too. Batteries included. For ages 6 and up. Warranted.* 49 C 65403—Shpg. wt. 4 oz. . . \$12.99

16. Piece together playtime with the Transformers™ 3-D Stand Up puzzles. This set of 2 puzzles creates both an adventure scene and a 3-dimensional puzzle which transforms into an action figure. For ages 6 to 14 years. 49 C 63040—Shpg. wt. 2 lbs. 8 oz. . . \$9.99

17. Get real knock-out action with Transformers™ Fighting Robots. Players try and knock their opponent's "block off" by using control levers to maneuver robot's motions. Push button lever independently controls uppercuts. Durable 10½-inch high robots of high-impact plastic. For ages 3 years to adult. 49 C 62019—Shpg. wt. 7 lbs. . . \$12.99
*Warranted by manufacturer. Write for free copy, see p. 335.

1. BLAST OFF FOR FUN WITH ROCKET LAUNCH. You're the pilot out to destroy enemy planes in this action game. When you hit an airborne plane, the screen lights up red to confirm and simulate the destruction. Includes powerful launch sounds and digital hit and miss counters. Imported. Requires 2 "AA" batteries, sold separately on page 459. For ages 3 years and up. 49 C 65007—Shipping weight 1 lb. 2 oz. ... **\$9.99**

2. THE DRIVING GAME PUTS YOU IN THE DRIVER'S SEAT. Test your driving skills as you race down a 2-lane course. You control the steering and braking, screen lights up red if you crash. Digital lap and crash counters. Imported. Requires 2 "AA" batteries, sold separately on page 459. For ages 3 years and up. 49 C 65001—Shipping weight 14 oz. ... **\$9.99**

3. "FOLLOW ME" GIVES YOUR MEMORY A WORKOUT. Try to repeat the same combination of flashing lights and sounds ... but pay attention as each turn produces longer and faster sequences. 2 different games. Requires one 9-volt battery, sold separately on p. 459. Imported. Warranted by Sears, write for free copy, see p. 335. For 1 to 4 players. For ages 6 years and up. 49 C 65439—Shipping weight 8 oz. ... **\$9.99**

4. EXPERIENCE BIG LEAGUE ACTION WITH DIGITAL DIAMOND. This handy portable version of America's favorite pastime has all the action and variations of the real game. Scoreboard keeps score plus counts balls, strikes and outs. Imported. Requires 2 "AA" batteries, sold separately on page 459. For 2 players. For ages 6 years and up. 49 C 65446—Shipping weight 12 oz. ... **\$9.99**

5. "A GAME A DAY" KEEPS BOREDOM AWAY! This treasure chest of over 300 different games includes chess, checkers, Parcheesi, backgammon, bingo, baseball, dominoes and much, much more. Plus, everything is stored in a handy suitcase that's great for take-along fun. Also includes easy to follow instr. book. Games for 1 to 6 players. For ages 6 years to adult. 49 C 61190—Shipping weight 2 lbs. 8 oz. ... **Set \$9.99**

6. PRESTO CHANGO—YOU'RE A MAGICIAN WITH MAGIC-IN-A-HAT 'N TRICKS. Set consists of adjustable top hat, magic wand and props needed for 50 fascinating tricks. Easy to follow instruction book makes performing magic easy as pulling a rabbit out of a hat! For ages 6 years and up. 49 C 64051—Shipping weight 1 lb. 2 oz. ... **Set \$9.99**

7. BRING THE BIBLE TO LIFE WITH THE NOAH'S ARK AND TEN COMMANDMENTS GAMES. A deluxe version of the pre-school favorite, Noah's Ark features hand-painted plastic animals, 3-dimensional ark and pictorial spinner that makes reading or counting unnecessary. The Ten Commandments is a family game in which players help each other journey through the Bible lands of old to win. Noah's Ark game: for ages 3 years and up. Ten Commandments game: for ages 8 years and up. 49 C 61031—Shipping weight 3 lbs. 9 oz. ... **Set \$9.99**

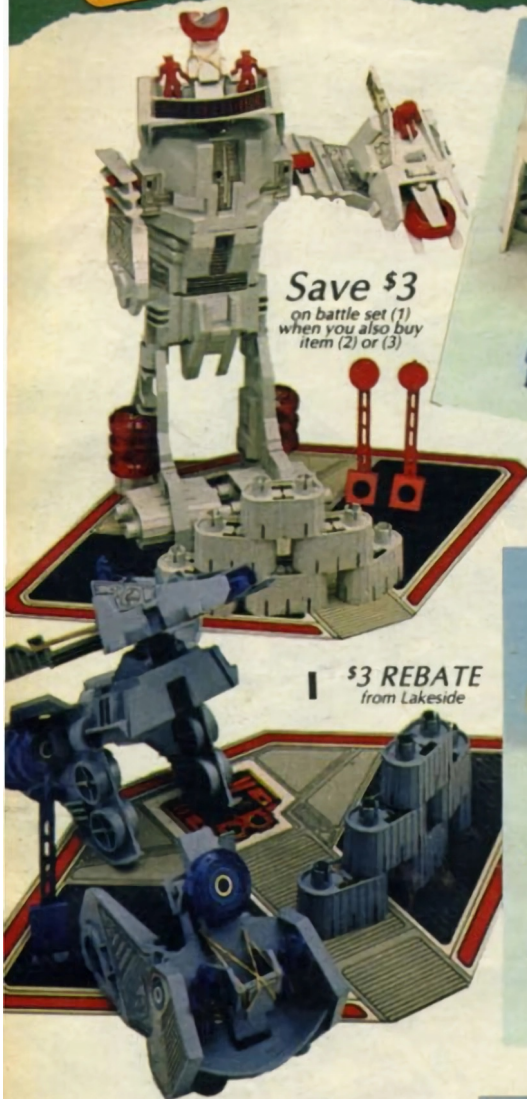
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2



3

1. The battle continues with the Immortals of Change™ battle set. This imaginative game features robots and battle machines that can change shape to fight again and again in different forms. The weapons are limited only by the player's imagination. Includes over 100 plastic playing pieces featuring interchangeable segments connected by swivel and universal connectors. Also includes a 20-page maneuvers manual. For 2 or more players. \$16.99 or \$13.99 after Lakeside rebate, see page 459 for details. For ages 5 years and up.

Shpg. wt. 3 lbs. 2 oz.

49 C 62116—Full price alone... **\$19.99**

Price for Battle Set (1) when you also buy (2) or (3)... Full price **\$16.99**

2. Watch out for the sting of the Immortals of Change™ Scorpion™. It comes out of nowhere to inflict its wounds and can change its form to suit the needs of the battle. Includes over 35 plastic playing pieces featuring interchangeable segments connected by swivel and universal connectors. Also includes a maneuvers manual. Can be played with separately or added to all Immortals of Change™ playsets. For 2 or more players. For ages 5 years and up.

49 C 62117—Shpg. wt. 1 lb. 2 oz... **\$11.99**

3. You're in command with the Immortals of Change™ attack probes. You can make attack probes stand and fight or crawl to attack, depending on the battle. By changing the weapon, you get a different play environment each time you play. Includes over 30 plastic playing pieces plus a maneuvers manual. Use alone or with other Immortals of Change™ playsets.

For 2 or more players.

Ages 5 years and up.

49 C 62119—Shpg. wt. 1 lb. 4 oz... **\$14.99**

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4. Skill and imagination win the battle with the "Crossbows and Catapults"® battle set. This unique game combines the best elements of action and fantasy. Plastic pieces include 2 castles, 2 courtyards, 24 blocks, 8 warriors, 10 flags, 20 projectiles, 2 crossbows, 2 catapults plus an illustrated booklet. For 2 or more players. For ages 5 years and up.

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49 C 62135—Shpg. wt. 1 lb... **\$11.99**

6. Expand your arsenal of weapons to include the Crossbows and Catapults® battering ram. Features spring action to destroy the enemy fortress. Comes complete with 2 plastic launchers, 6 plastic blocks and illustrated booklet. For 2 or more players. Ages 5 years and up.

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5



6



4

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